

Nintendo

GAMEBOY™

BAN
DAI

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Hyper Lode Runner™



INSTRUCTION BOOKLET



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OF THIS PRODUCT.
ALWAYS LOOK FOR THIS
SEAL WHEN BUYING
GAMES AND ACCES-
SORIES TO ENSURE
COMPLETE COMPATIBIL-
ITY WITH YOUR GAME
BOY SYSTEM.

Thank you for purchasing this Bandai Game Boy Hyper Lode Runner Game Pak. Before starting to play, be sure to read these instructions carefully so that you will operate the game correctly. Keep this instruction booklet handy for future reference.

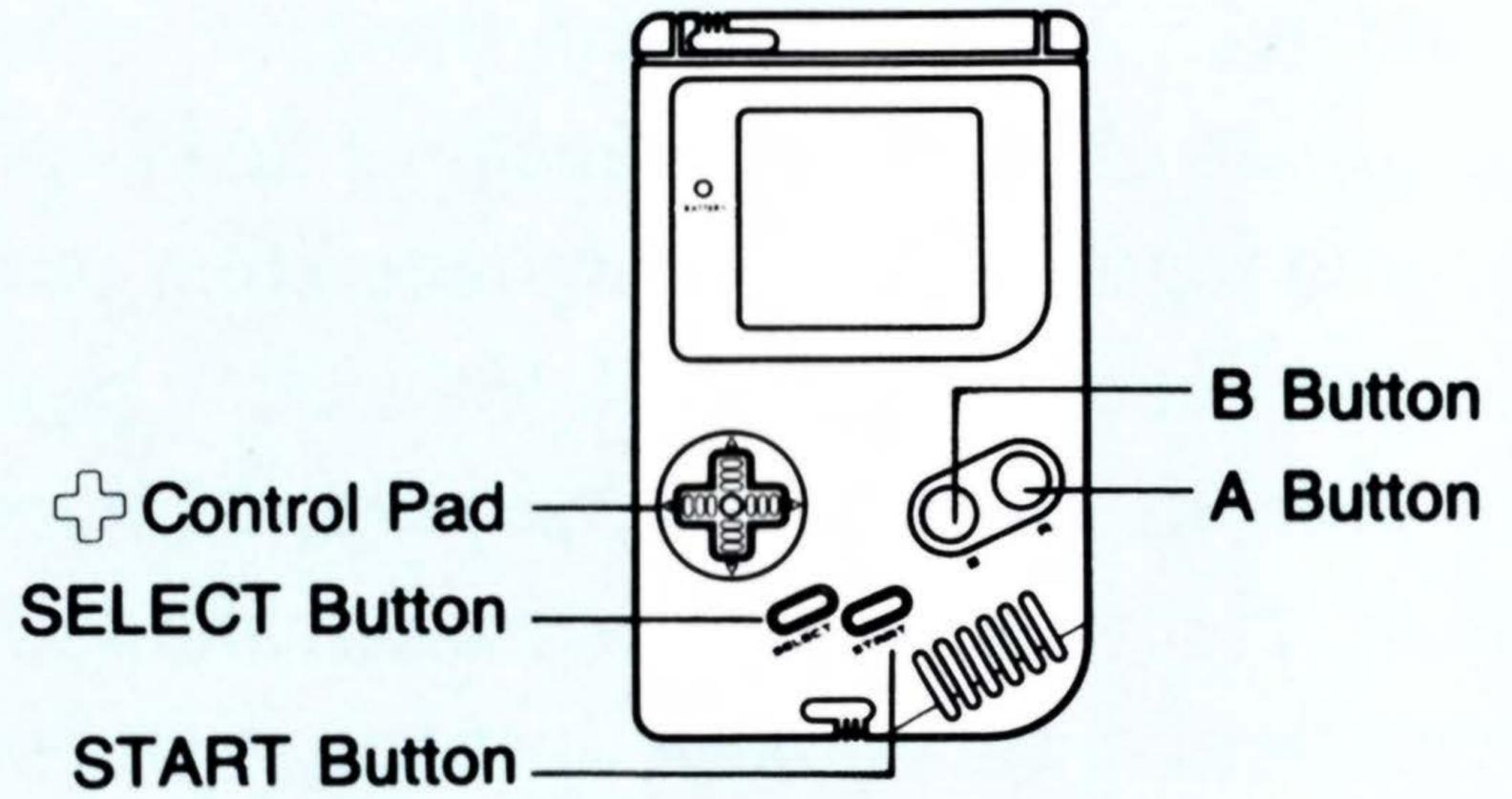
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PRECAUTIONS

1. If you play for long periods of time, take a 10 to 15 minute break every hour or so.
2. This is a high precision game. It should not be stored in places that are very hot or very cold. Never hit or drop it. Do not take it apart.
3. Avoid touching the connector terminals, and do not let them get wet or dirty. Doing so may damage the game.
4. Don't clean the game with benzene, paint thinner, alcohol, or any other harsh solvent.

Earthdate: 2264. These are troubled times for the planet. After centuries of peace, the renegade Red Lord of Darkness has led his cyborg fanatics in a bloody revolution that has overthrown the United World government. Millions of political prisoners are being tortured in his infamous Labyrinth of Doom far beneath the surface of the planet. Very little is known about this subterranean maze of brick-walled catacombs. Just vague rumors about the hidden millions in stolen gold guarded by a ruthless army of mutant cyborg zombies commanded by the merciless General Zod, governor of the Red Lord's death camps. Only one thing is sure...none of your predecessors have ever come out of this dreaded place alive. But, you must find a way out with a lode of gold big enough to launch the counter-revolution. You are the last hope; the last of the great Lode Runners.



HOW TO USE THE CONTROLLER

- Control Pad
(left and right) Press to move to the left or to the right.
Press to move left or right on the rope.
- (up and down) Use to climb up or down a ladder.
- (down) Press to drop from a ladder.
- A Button Press to dig up bricks on the right side.
- B Button Press to dig up bricks on the left side.

- Start Button. Press to pause the game. Press again to restart.
- Select Button. Press to "self-destruct" (restart the game from the same level).
- Start + Select Press these buttons at the same time to reset the game.
- If the Select button is pressed while the game is paused, the entire level you are on can be viewed.

BEFORE STARTING THE GAME

Insert Your Game Pak Cartridge

Insert the Hyper Lode Runner Game Pak correctly into the Game Boy and turn the power ON. First, a screen reading "Nintendo" will be displayed. Then, you should see the Hyper Lode Runner title screen.

Select Your Game Mode

When the title screen has appeared, select one of the three game modes. Use the Select button to choose, and the Start button to enter your choice.

GAMEOne-Player Game

EDITCreate Your Own Screen

VSTwo-Player Game (using two Game Boy units) *

***PLEASE NOTE:** You can only select a Two-Player Game when using the exclusive Video Link cable to connect your unit to another Game Boy.

Select Your Level

When the level selection screen appears, you may choose to start from any level between 1 and 16. In order to select a level higher than 16 you must use a password (see below). Use the A button to increase the level number, and the B button to decrease it. [Use the Start button to enter your selection.]

How to Use Your Password

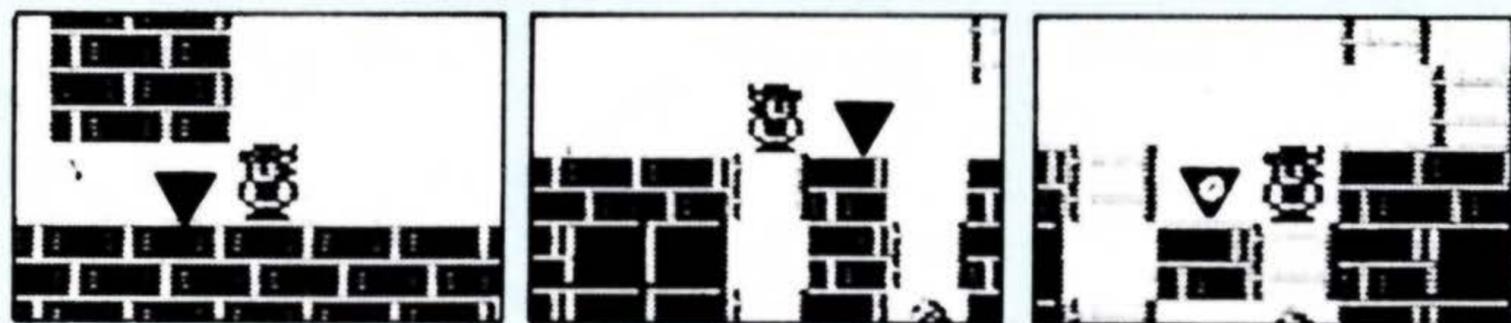
If, in the course of normal game play, you manage to reach beyond level 16, you will see a password appear on the screen. If you wish to begin play above level 16, this password must be entered.

1. Select the level (above 16) that you desire and press the Start button.
2. Use the Control Pad to move the cursor to the left or right. Press the A button to select your letters from A to Z and numbers from 0 to 9; press the B button to select in the reverse order.
3. Once you have entered your password, press the Start button.
4. If you make a mistake, press Select and repeat the process.

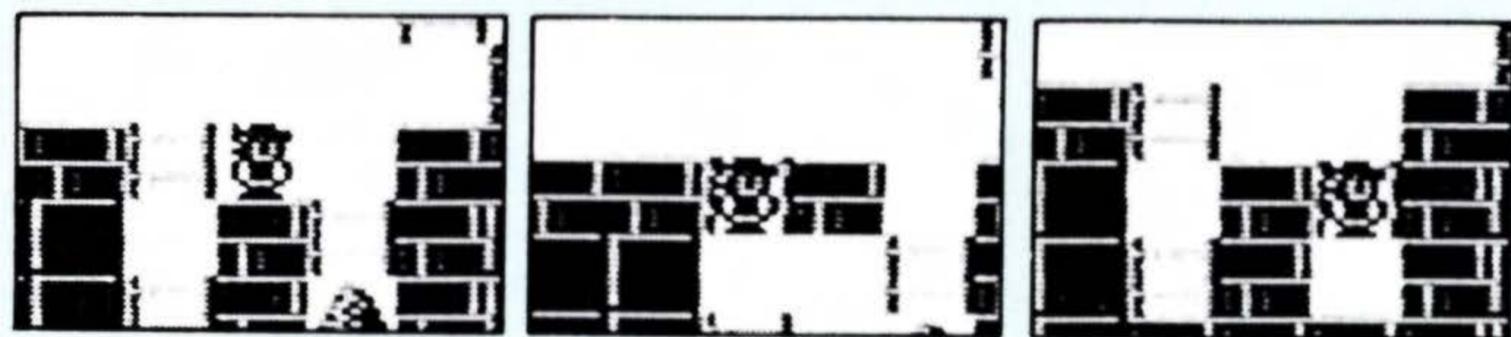
BASIC RULES OF THE GAME

Hyper Lode Runner is an action maze game. The objects of the game are simple: you must dig up bricks one at a time, avoid the approaching robots, collect the stacks of gold, and escape using the ladder which will appear after you've collected all the gold.

You can dig up bricks in these cases:



You cannot dig up bricks in these cases:

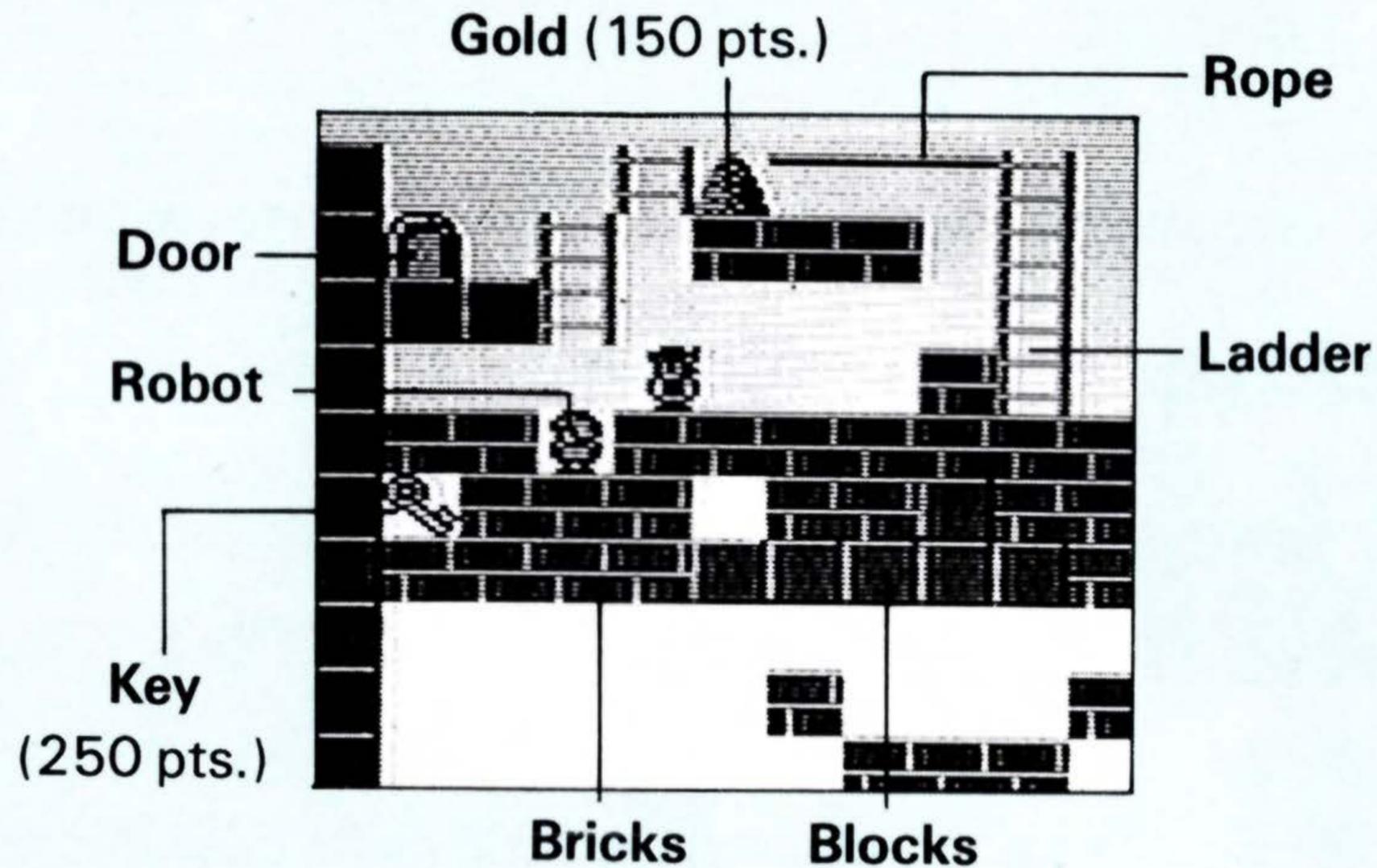


The game is over when the number of remaining MEN reaches 0.

When you've collected all the gold, an escape ladder will appear. Use it to move to the next level.

NOTE: If you collect all the gold and the escape ladder does NOT appear—maybe a robot is carrying some gold!

If you fall into a pit between two bricks, the game is over. Press the Select button to start again.

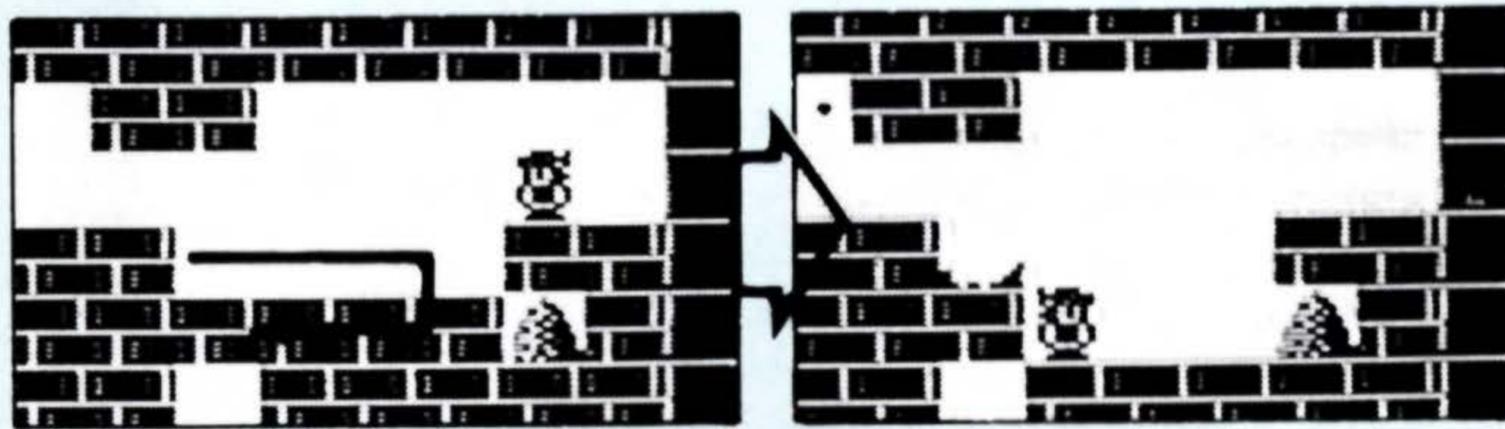


- Blocks** Cannot be dug up.
- Bricks** Can be dug up.
- Ladder** Used to climb up and down.
- Gold (150 pts.)** Collect all the gold in order to move to next level.
- Robot** Watch out! If your man touches one of these, he will be destroyed.
- Rope** Used to move to the left or right.
- Key (250 pts.)** Use this to open doors.
- Door** Used to enter back rooms.
- Clear Stage** 500 pts. + 1 UP (up to 8 MEN).

BASIC TECHNIQUES

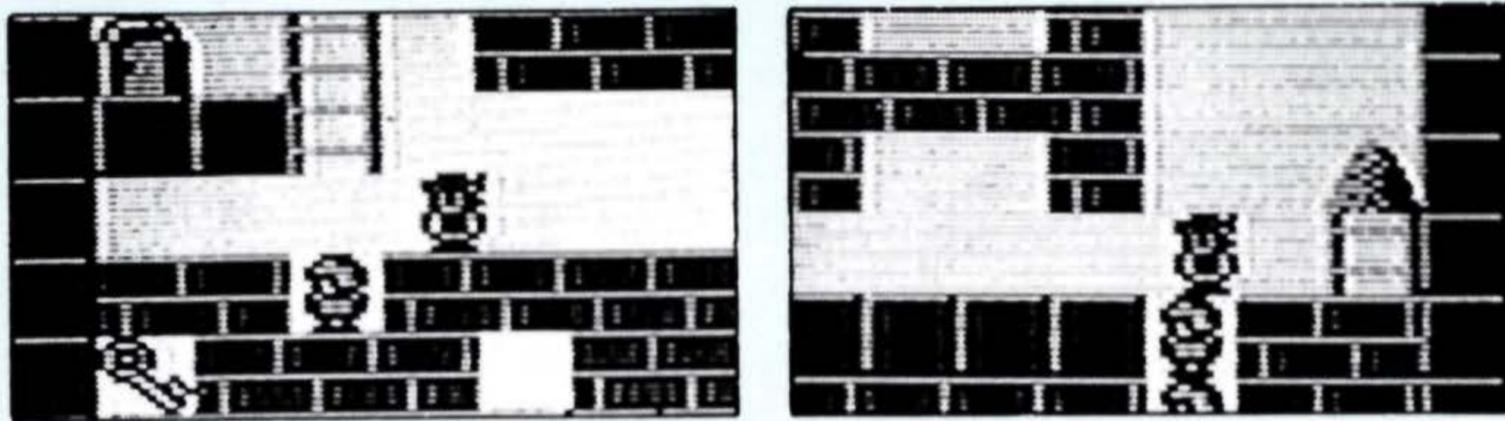
Collecting the Gold

Dig out the bricks, in order, from top to bottom, and move in from the side to collect the gold.



To Trap a Robot

Dig up the bricks in front of an approaching robot and make it fall into the pit. Once you trap a robot in this way, you can pass over it. Be very careful, though, not to fall into a pit yourself — you won't be able to get out again.



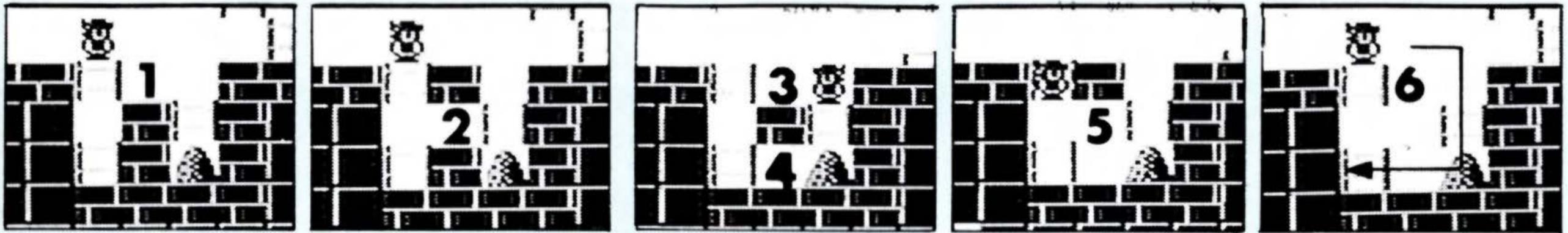
Destroying a Robot

The robot will be destroyed if you can time it so that the robot drops into the pit just as the bricks begin to fill themselves in.

EXPERT TECHNIQUES

Reverse Digging

Normally, when bricks are cleared from top to bottom, they will then fill in again from the top. Here's a way to make them fill in from the bottom. Try to dig up the bricks in the order shown in the diagram.



Just as 2 is about to fill in, clear 4 and move across the top of 2 to the left.

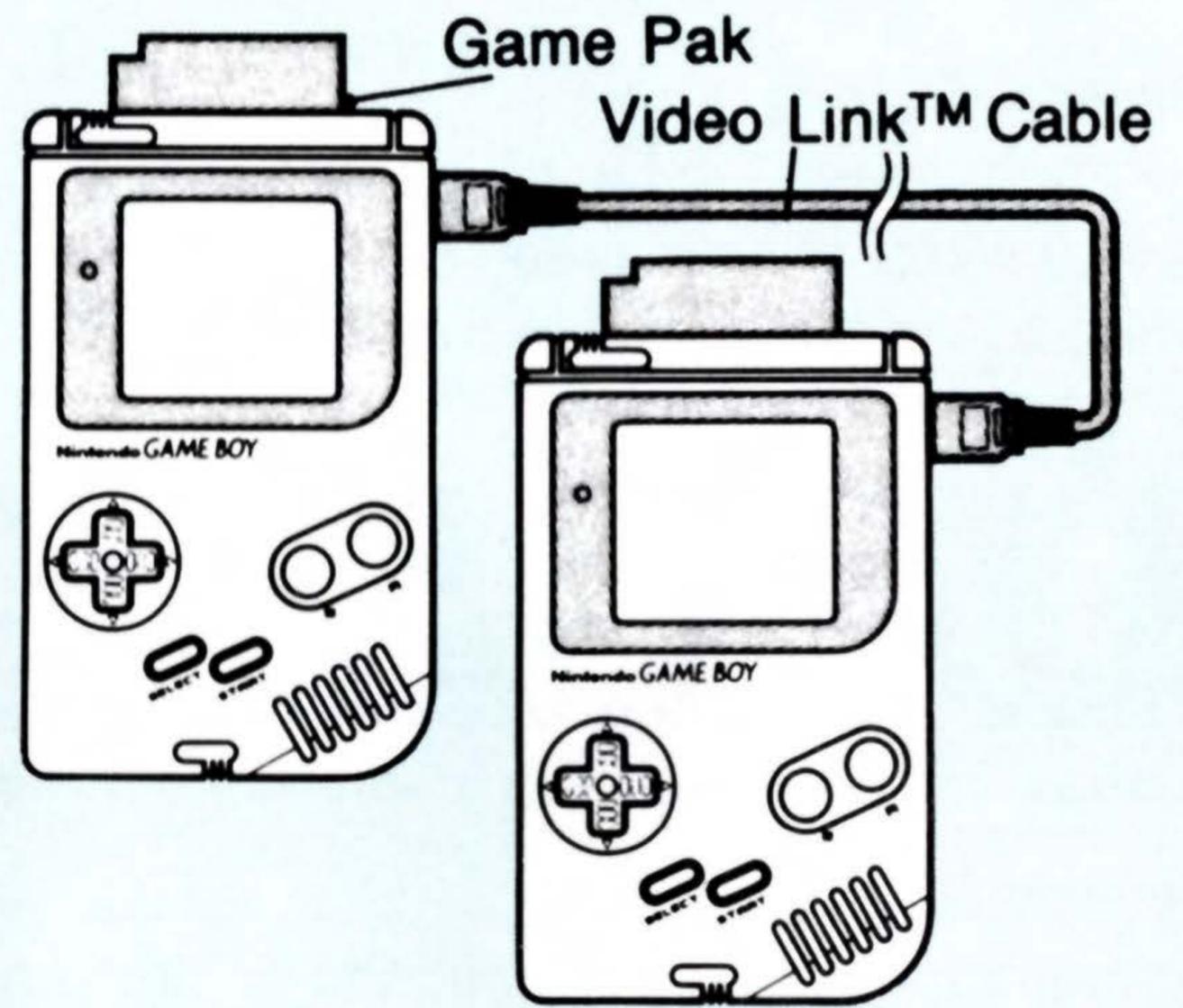
Delayed Digging

Instead of trying to dig up all the bricks at once, calculate the timing of the reappearing bricks and time your moves accordingly.

Robot Rodeo

You can hop on top of a robot's head and get a free ride!

NOTE: You can practice all of the above techniques by replicating the sample screens in the "EDIT" mode!



HOW TO PLAY IN THE "VS" MODE

Hyper Lode Runner may be enjoyed by two players by linking two Game Boy units with the exclusive Video Link cable.

You must have the following equipment before starting a two-player game:

- 2 Game Boy units
- 2 Hyper Lode Runner Game Paks
- 1 Video Link cable

1. Connect the two Game Boy units with the Video Link cable as seen in the illustration, and be sure that both units have Game Paks correctly inserted. Turn the power switches ON.
2. When the Hyper Lode Runner title screens are displayed on both Game Boy units, either player can select the "VS" mode.
3. Either player can select the level on which to begin play. Remember, if you wish to start above level 16, you must insert your password.
4. Press Start to begin the game! The rules are simple: try to clear out the level before your opponent can by collecting the special "VS" objects — and do it before the clock at the bottom center of the screen runs out!

There are Special "VS" Mode Objects:

FreezeSlows down the movements of your opponent.

AttackMakes all of your opponent's gold disappear.

The two objects listed above are hidden in stacks of gold—but neither of you knows which stacks contain the objects!

Add-a-Robot.If you destroy a robot in "VS" play, an additional robot will appear in your opponent's screen. No more than three robots can be added in this way.

Gold (Normal)150 pts.

Gold (Bonus)300 pts.

Stage Clear3000 pts.

NOTE: The game will stop if step 1 has not been carried out correctly, or if the Video Link cable is pulled out and reinserted during the game. If this happens, turn the power switches of both Game Boy units OFF and begin the set-up procedure from step 1 again.

HOW TO PLAY IN THE "EDIT" MODE

When you use the "EDIT" mode, you can create your very own Hyper Lode Runner game screen. Imagine, an original game of your own!

1. When the title screen comes on, select "EDIT" and press the Start button.
2. Choose the screen you would like to edit—from 1-A to 4-B (there are a total of 8 screens). Press the A button to increase the selection number and the B button to decrease the selection number. Press the Start button to enter your choice.

The screens ending with "A" represent front rooms. The "B" screens represent back rooms.

3. The flashing light is the cursor. Press the Control Pad to move the cursor to the desired position. The object to be moved will appear at the top center of the screen. Press the B button to select the object; then press the A button and the object will appear in the same place the flashing cursor was. Repeat this procedure to build whatever game screen you like.

4. After completing your game screen, press the Start button. When the original title screen appears, use the Select button to move the cursor to "Game," and press the Start button to begin.

Objects in the "EDIT" Mode

Brick

Gold

Robot

Player

Ladder

Brick (leading to the pitfall) — There is no difference in appearance from the other bricks.

Escape Ladder — This ladder appears after you have collected all the gold.

90-DAY LIMITED WARRANTY:

Bandai America, Inc. ("Bandai") warrants to the original consumer purchaser that this Game Pak ("PAK") (not including Game Pak Accessories or Robot Accessories) shall be free from defects in material and workmanship for a period of 90 days from date of purchase. If a defect covered by this warranty occurs during this 90-day warranty period, Bandai will repair or replace the PAK, at its option, free of charge.

To receive this warranty service:

1. DO NOT return your defective Game Pak to the retailer.
2. Notify the Bandai Consumer Service Department of the problem requiring warranty service by calling: 1-213-926-0947. Our Consumer Service Department is in operation from 9:00 A.M. to 5:00 P.M. Pacific Standard Time, Monday through Friday.
3. If the Bandai service technician is unable to solve the problem by phone, he will provide you with a Return Authorization number. Simply record this number on the outside packaging of your defective PAK, and return your PAK freight prepaid, at your risk of damage, together with your sales slip or similar proof-of-purchase within the 90-day warranty period to:

Bandai America, Inc.
Consumer Service Department
12951 East 166th Street
Cerritos, CA 90701

This warranty shall not apply if the PAK has been damaged by negligence, accident, unreasonable use, modification, tampering, or by other causes unrelated to defective materials or workmanship.

REPAIRS AFTER EXPIRATION OF WARRANTY.

If the PAK develops a problem after the 90-day warranty period, you may contact the Bandai Consumer Service Department at the phone number noted. If the Bandai service technician is unable to solve the problem by phone, he may provide you with a Return Authorization number. You may then record this number on the outside packaging of the defective PAK and return the defective PAK freight prepaid to Bandai, enclosing a check or money order for \$10.00 payable to Bandai America, Inc. Bandai will, at its option, subject to the conditions above, repair the PAK or replace it with a new or repaired PAK. If replacement PAKS are not available, the defective PAK will be returned and the \$10.00 payment refundable.

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