

Nintendo

DMG-JJ-USA

GAME BOY[®]

Jeep Jamboree[®]

Off-Road Adventure



INSTRUCTION BOOKLET



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ADVISORY

READ BEFORE USING YOUR GAME BOY SYSTEM

A very small portion of the population may experience epileptic seizures when viewing certain kinds of flashing lights or patterns that are commonly present in our daily environment. These persons may experience seizures while watching some kinds of television pictures or playing certain video games including games played on the Game Boy Compact Video Game System. Players who have not had any previous seizures may nonetheless have an undetected epileptic condition. Consult your physician before playing video games if you have any epileptic condition. Consult your physician if you experience any of the following symptoms while playing video games: altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and/or convulsions.

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Get ready for the ultimate in Jeep® 4 x 4 racing with Jeep® JAMBOREE.

Almost 40 years ago, the first Jeep Jamboree traced the old pioneer trail from Georgetown, California, to the shores of Lake Tahoe in Nevada. Called the Rubicon Trail today, it may well be the world's most famous trail. It's certainly the most popular of the 22 Jeep Jamborees held annually.

Now, Jeep Jamborees are held in places that would stop ordinary vehicles cold. Every trail gives you a new kind of challenge. Some Jeep Jamborees will have you climbing steep hills or navigating through maze-like forest trails. There's only one kind of vehicle that can handle this action. There's only one **Jeep®** . . .

GETTING STARTED

Insert the **Jeep** JAMBOREE Game Pak and turn on your Game Boy.

Press the Start button and the game will now move to the ENTER NAME screen.

Anytime you would like to return to a previous screen, press B until that screen appears. To advance to the next screen, press A.

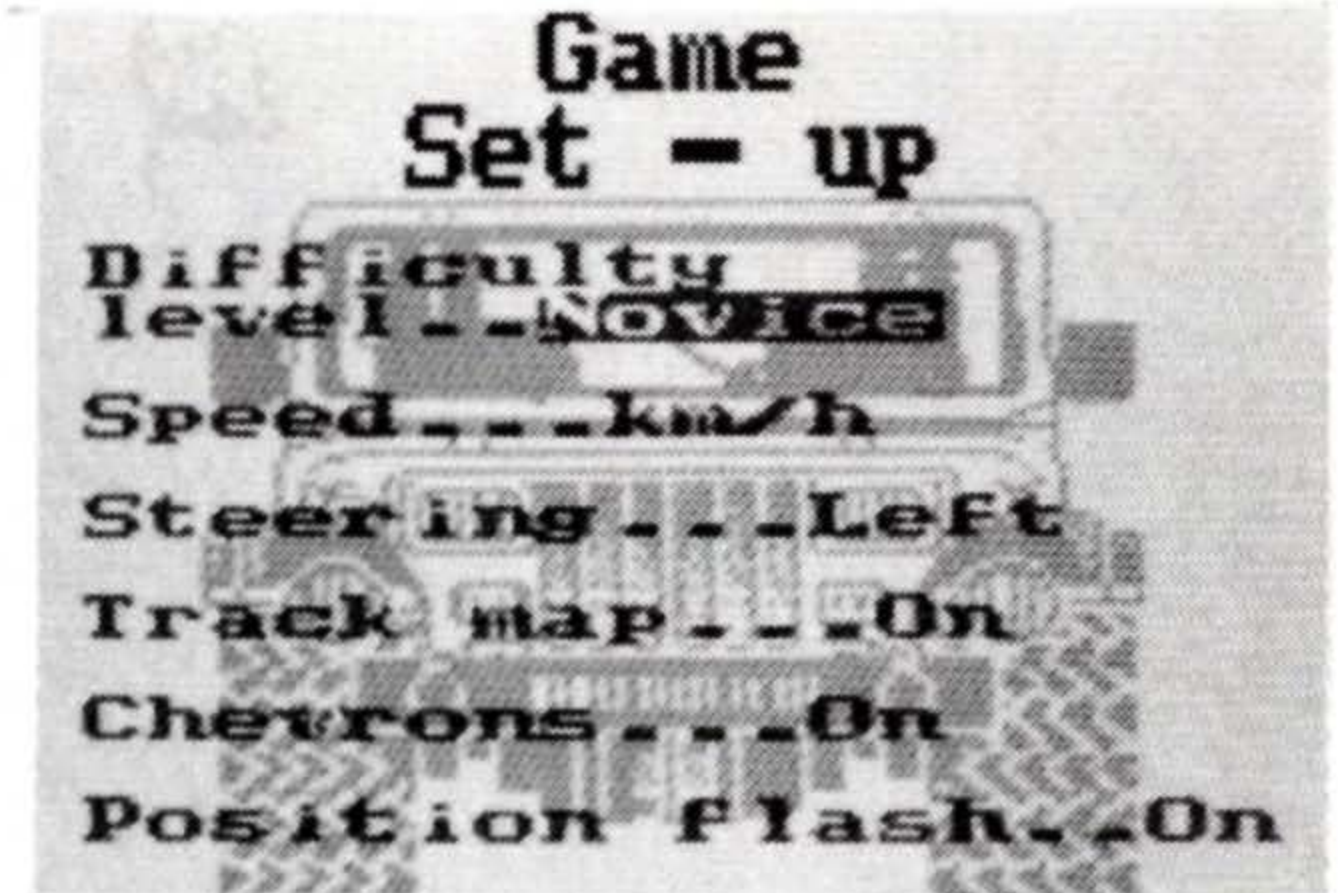
ENTER NAME SCREEN

At this screen, use the control pad to enter your name. Pressing Up and Down will change the letters, while pressing left and right will move the cursor left and right. When you have finished at the ENTER NAME screen, press A to advance to the GAME SET-UP screen.



GAME SET-UP SCREEN

At this screen, move the control pad Up and Down to move between the various options, and left and right to change them. Press A once you are happy with the options you have selected. The options offered are the following:



DIFFICULTY LEVEL - NOVICE/INTERMEDIATE/PRO

SPEED - Km/h / MPH

STEERING - LEFT/RIGHT

TRACK MAP - ON/OFF

This allows you to see the shape of the track and your position. The darker dot represents your location.

Since you start out every one player race in 20th place, the lighter dot represents the Jeep vehicle in first place. If you overtake the leader, the lighter dot will still appear to show the location of your nearest opponent.

Please Note: After the first race, your starting position in a race is dependent on where you finished the last race. If you finish first, you will start the next race last (20th place) finish second and you'll start the next race in 19th place and so on.

In 2 Player Game Boy Game Link mode, the lighter dot represents your head-to-head opponent.

CHEVRONS - ON/OFF

These alert you to which direction you should turn. For example, if there is a slight curve in the road, one arrow will appear on the left side of the windshield indicating which way you should turn. The wider the curve in the road, the more arrows will appear.

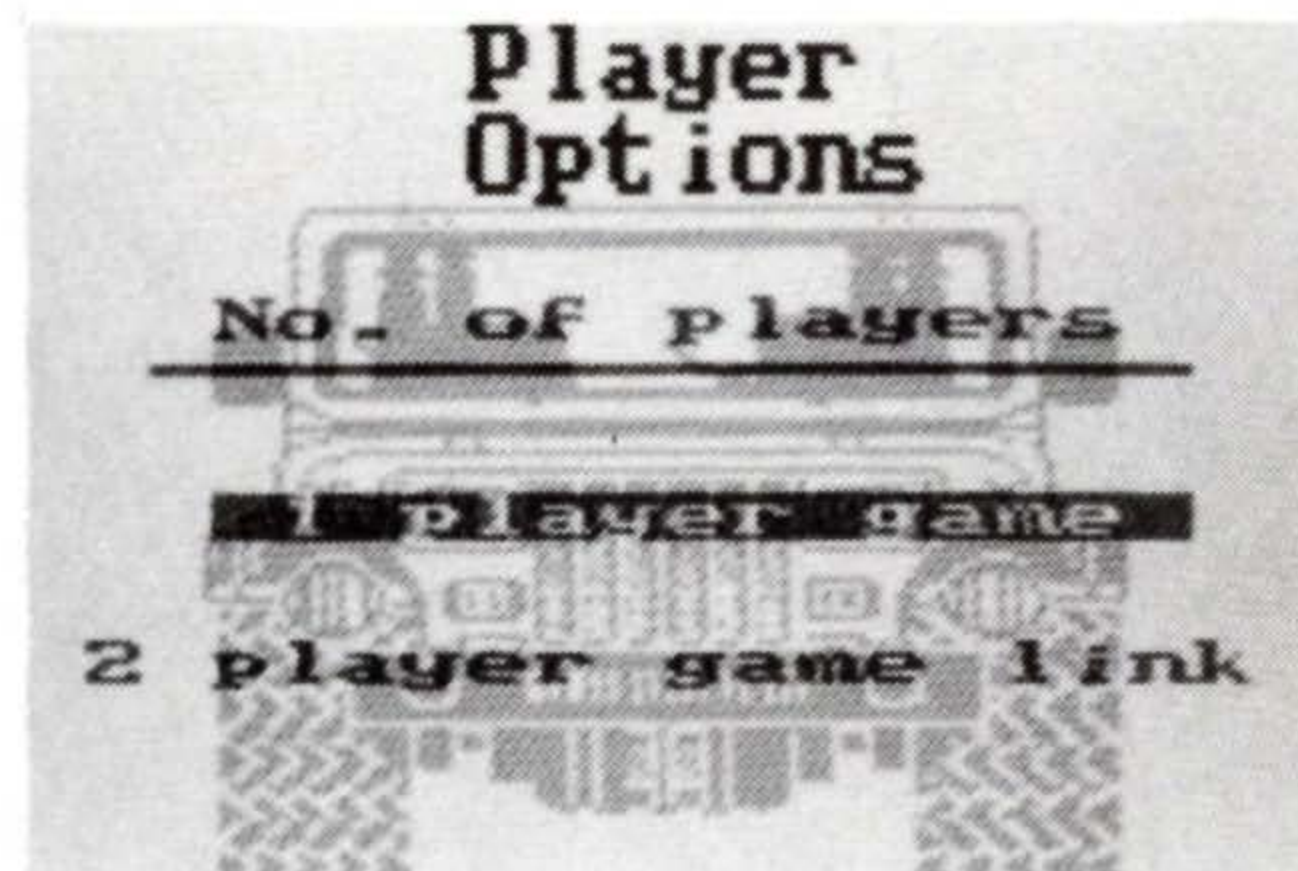
You may wish not to use this option so that the road will remain more mysterious. Then again, using this option may help you to win the race.

POSITION FLASH - ON/OFF

This appears as a marker that flashes on the right side of the window shield, indicating your position in the race. The position you begin a race depends on where you finished the last race. If you finish first, you will start the next race last i.e., twentieth, finish second and you'll start in nineteenth, and so on.

PLAYER OPTIONS SCREEN

1 PLAYER GAME- Pits you against 19 other racers. If you select the 1 PLAYER GAME option and press A the GAME OPTIONS menu will appear. Please refer to the GAME OPTIONS menu section further in the manual.



2 PLAYER GAME BOY GAME LINK - Pits you against one other ruthless opponent in a head-to-head race to the finish line. To use the 2 Player Game Boy Game Link option, please follow the steps listed below:

1. Make sure both Game Boys are turned off.
2. Insert one **Jeep**[®] JAMBOREE Game Pak into each Game Boy.
3. Connect the two Game Boys by inserting each end of the Game Link into the EXT.CONNECTOR sockets located on both Game Boys.

4. Turn both Game Boys on.
5. Both players will follow the instructions listed previously for the ENTER NAME, GAME SET-UP and PLAYER OPTIONS screens. (Both players are free to choose their own level of difficulty but it's probably best to keep the competition fair by choosing the same level of difficulty for each player.)
6. After you've both selected all of the options you would like at the ENTER NAME, GAME SET-UP and PLAYER OPTIONS screens, both players should then highlight the Two Player Option on the Player Options Screen. Then one player only, should press the A button to move on. This will now be the controller Game Boy, which will be used to select the options listed at the Game Options screen further in this manual. Have no fear, once the race starts, both players will have control over their individual vehicles.

GAME OPTIONS SCREEN

PRACTICE

The PRACTICE option allows you to compete against the clock to improve your time and position on every track listed under any of the RACE SEASON options (SHORT, INTERMEDIATE or CHAMPIONSHIP.)



Unlike the official RACE SEASON option, the PRACTICE option allows you to work on improving your lap time for each individual lap.

After you have completed a practice run on any track, a PRACTICE SUMMARY screen will appear showing your lap time for each individual lap of that track as well as your position in each lap of that particular track and your overall track time.

RACING A PRACTICE Jeep JAMBOREE

Once you have selected the PRACTICE option, the SHORT season Jeep Jamboree list will appear. Pressing left or right on the control pad will allow you to scroll through the INTERMEDIATE or CHAMPIONSHIP Jeep Jamboree lists.

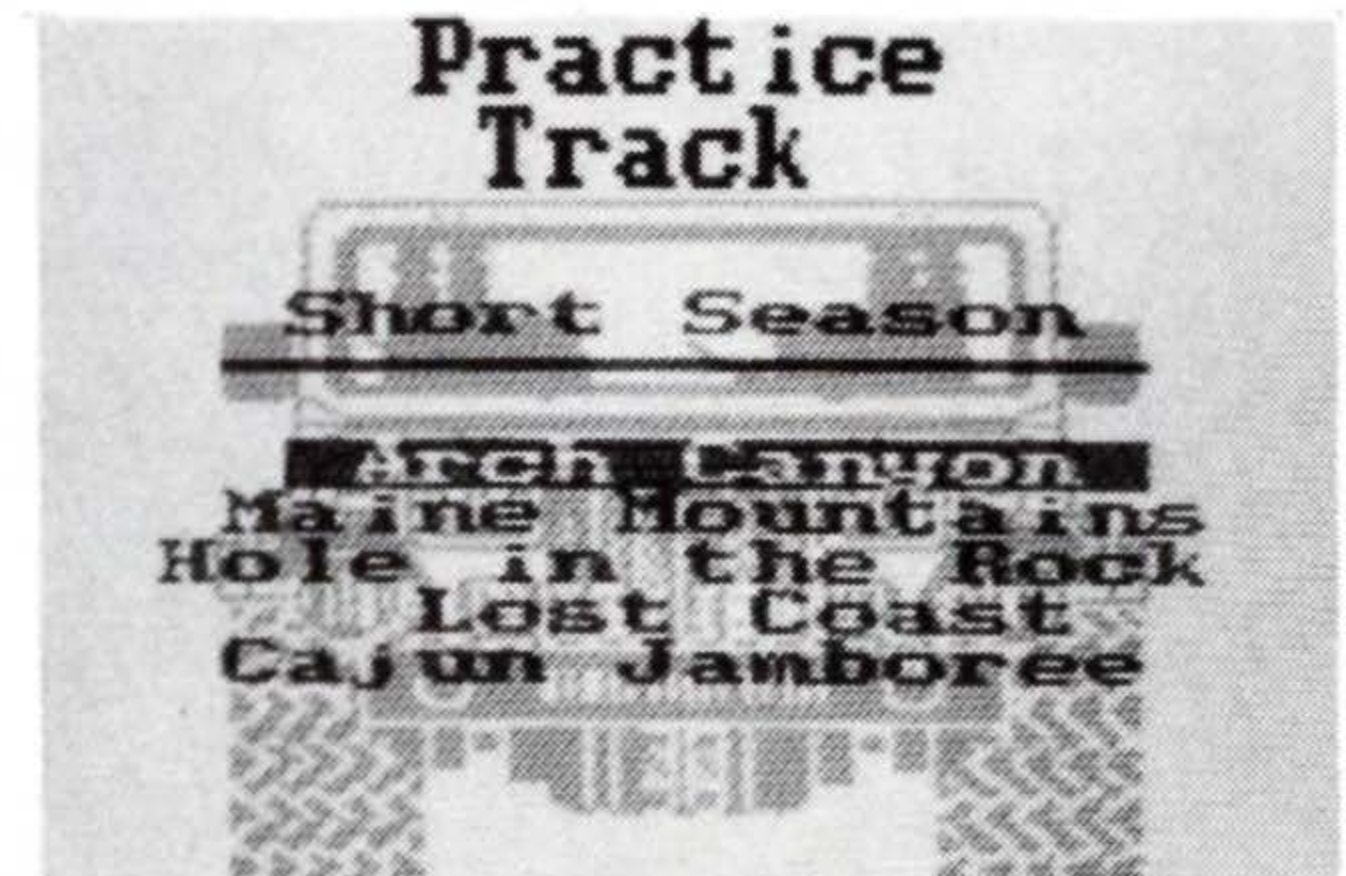
To select any Jeep Jamboree under the SHORT, INTERMEDIATE or CHAMPIONSHIP race track lists, highlight the Jeep Jamboree of your choice by pressing Up or Down on the control pad. Once the Jeep Jamboree you would like to try is highlighted, pressing A will take you to the COURSE DESCRIPTION screen. To start the race, press A. (Please see START YOUR ENGINES for further information on controlling your Jeep Vehicle in the actual race)

If you decide you don't like the Jeep Jamboree you've selected, press B to return to the main PRACTICE TRACK screen.

RACE SEASON

If you want to race an entire season and not individual practice Jeep Jamborees, choose from SHORT, INTERMEDIATE or CHAMPIONSHIP at the GAME OPTIONS SCREEN.

If you choose SHORT, you will race in the following 5 Jeep Jamborees in this order:



Arch Canyon Jeep® Jamboree

location: San Juan County, Utah

Maine Mountains Jeep® Jamboree

location: Bethel, Maine

Hole in the Rock Jeep® Jamboree

location: Blanding, Utah

Lost Coast Jeep® Jamboree

location: Eureka and Ft. Bragg, California

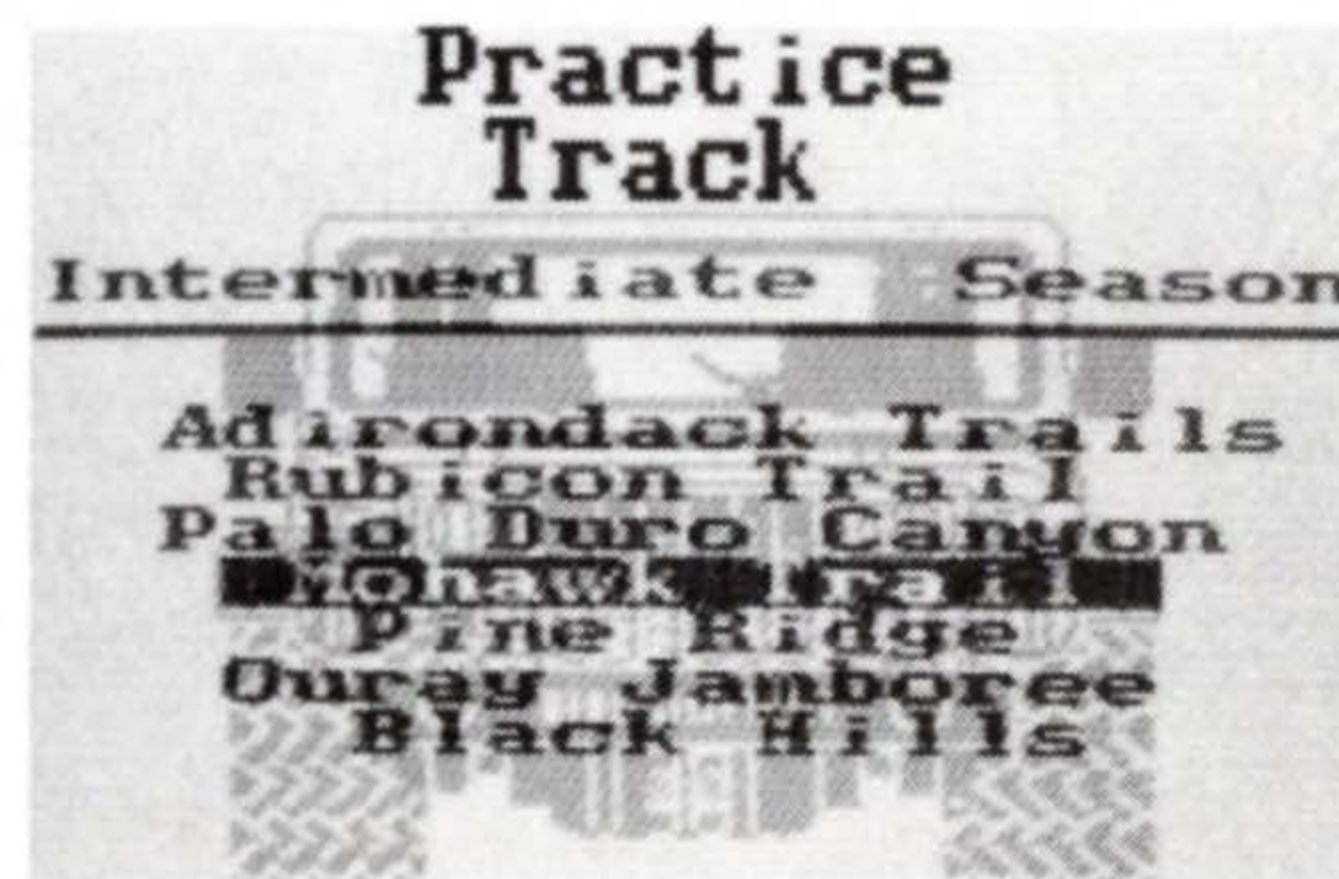
Cajun Jeep® Jamboree

location: St. Francisville, Louisiana

If you select INTERMEDIATE, you will race in the following 7 Jeep Jamborees in this order:

Adirondacks Jeep® Jamboree

location: Lewis County, New York



Rubicon Trail Jeep® Jamboree

location: Georgetown, California

Palo Duro Jeep® Jamboree

location: Amarillo, Texas

Mohawk Trail Jeep® Jamboree

location: Charlemont, Massachusetts

Pine Ridge Jeep® Jamboree

location: Shaver Lake, California

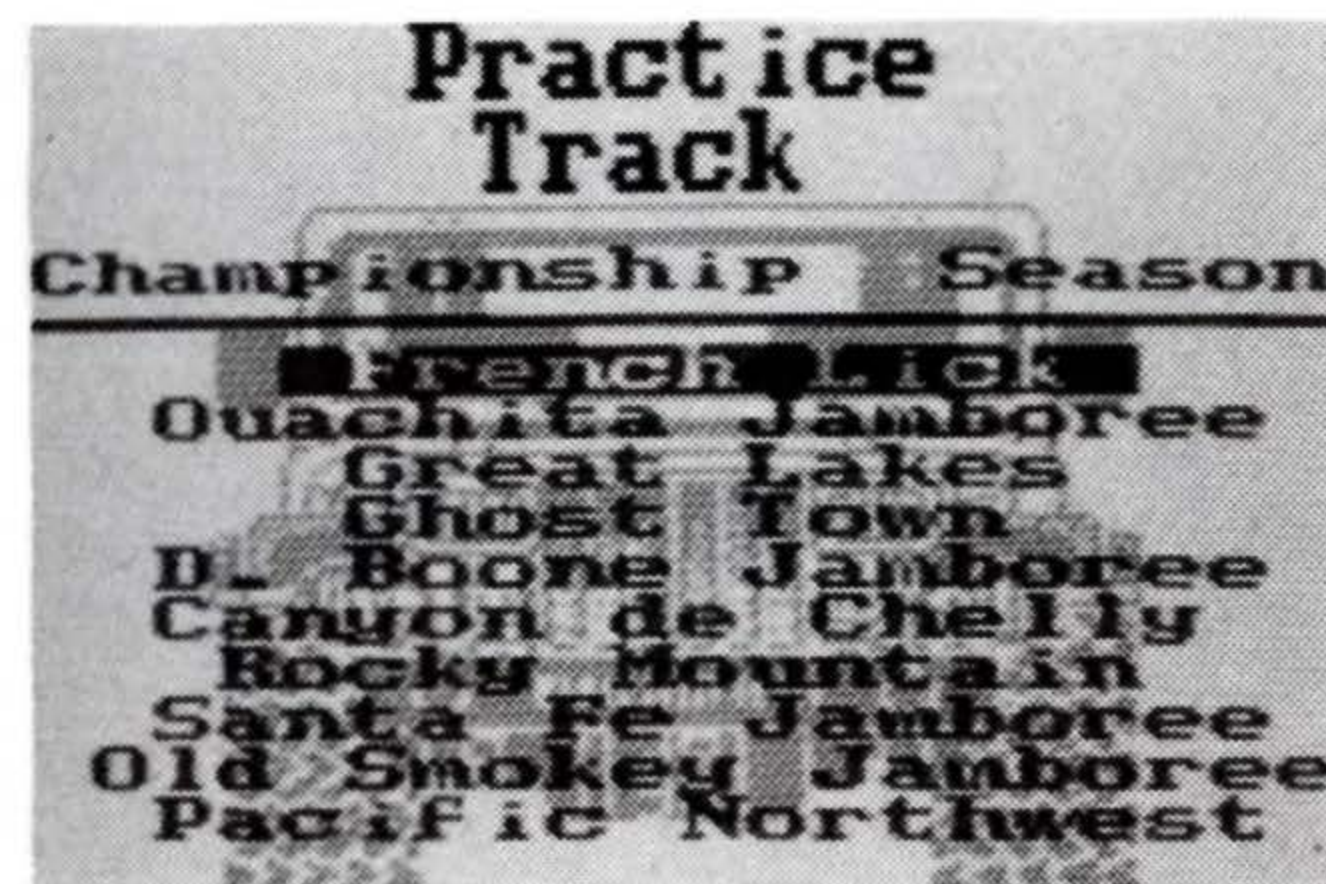
Ouray Jeep® Jamboree

location: Ouray, Colorado

Black Hills Jeep® Jamboree

location: Sturgis, South Dakota

If you select CHAMPIONSHIP, you will race in the following 10 Jeep Jamborees in this order:



French Lick Jeep® Jamboree

location: French Lick, Indiana

Ouachita Jeep® Jamboree

location: Hot Springs, Arkansas

Great Lakes Jeep® Jamboree

location: Trout Lake, Michigan

Ghost Town Jeep® Jamboree

location: Ely, Nevada

Daniel Boone Jeep® Jamboree

location: Lexington, Kentucky

Canyon de Chelly Jeep® Jamboree

location: Chinle, Arizona

Canadian Rocky Mountain Jeep® Jamboree

location: Edmonton, Alberta, Canada

Santa Fe Jeep® Jamboree

location: Santa Fe, New Mexico

Old Smokey Jeep® Jamboree

location: Murphy, North Carolina

Pacific Northwest Jeep® Jamboree

location: Yakima, Washington

After you've selected the race season you wish to compete in, pressing A will take you into the COURSE DESCRIPTION screen for the first race in the line up. Press A to start the Jeep Jamboree.

START YOUR ENGINES

1 PLAYER GAME:

If you are playing a 1 player game, a screen will appear indicating what place you must come in to qualify for the next race. It will always say you must come in 10th place or better to proceed to the next race in the line up.

2 PLAYER GAME:

Pressing A at the COURSE DESCRIPTION screen, will take you and your opponent right into the first lap of the first race in the race season line up you have selected.

ALL PLAYERS

As your engine revs, you will see a display at the top of your windshield which contains the following information:



CONTROLLING YOUR Jeep[®] VEHICLE

TO ACCELERATE — Press A

TO BRAKE — Press B

TO STEER RIGHT — Press the right arrow on the control pad

TO STEER LEFT — Press the left arrow on the control pad

TURBO POWER — Press A and the up or down arrow on the control pad simultaneously.

SCORING

After you have completed the second race in a season, the CURRENT TABLE screen will appear showing your overall standing in the season (please see diagram below)

1st	Carl Sainz	20
2nd	Nig Bamford	15
3rd	Berni	12
4th	Vihri	10
5th	J. N. Hearn	8
6th	Enz DeMagio	6
7th	Tim May	4
8th	Aton Sendup	3
9th	Tony Dawson	2
10th	Kev Bateson	1

This screen will appear after every race once you've completed the second race in the season.

Jeep® JAMBOREE POINT SCALE

1ST PLACE	20 pts
2ND PLACE	15 pts
3RD PLACE	12 pts
4TH PLACE	10 pts
5TH PLACE	8 pts
6TH PLACE	6 pts
7TH PLACE	4 pts
8TH PLACE	3 pts
9TH PLACE	2 pts
10TH PLACE	1 pts

THE HISTORY OF THE Jeep[®] VEHICLE

Legendary - a word that certainly applies to Jeep vehicles...alone in their class The Jeep vehicle was the original road warrior, the workhorse of the World War II. It started a whole new automotive category, the sport/utility class. Over the past 50 years, it has evolved into a family of life-style vehicles that live up to the Jeep legend and give it new meaning.

IKE LIKED IT

Some say the Jeep vehicle took its name from a Popeye comic-strip character. Others claim it derived from the military designation G.P. (General Purpose) One undisputed fact is this pugnacious, no-nonsense, four-wheel drive vehicle was field-tested in 1941 under the command of Col. Dwight D. Eisenhower. Apparently, Ike thought enough of the Jeep vehicle to approve it for service, and its war record speaks for itself.

When GIs came home, they scooped up every surplus Jeep vehicle they could find and started a trend that hasn't ended yet. Willys-Overland, which built 357,114 Jeep vehicles during the war, anticipated the demand and the first CJ (Civilian Jeep) model rolled off the line in 1945, not long after the shooting stopped.

Tough, durable and able to negotiate the most difficult terrain, Jeep vehicles quickly became the favorites of hunters, outdoorsmen and people who needed to go places no other vehicle could take them.

JEEPSTERS AND MORE

Auto technology moved fast in the postwar years, and Jeep vehicles helped set the pace with improved engines, 4WD drivelines and other hardware. They also provided the underpinnings for new kinds of vehicles: a pick-up truck and station wagon in 1947; the sporty and now collectible, Jeepster in 1948; even , a fire engines and a pastel-colored, fringed-top model called the Gala for shuttling people around resorts.

As Jeep vehicles evolved, each major body for chassis change marked by adding a digit to the CJ designation. The CJ-5 was introduced in 1954 and proved the most durable model in the Jeep family's history, lasting until 1983, with detail improvements along the way.

A new and very different branch of the Jeep family sprouted in 1963 with the introduction of the Gladiator, which would become the Wagoneer. After a number of permutations, the Wagoneer generated several derivative models.

THE MODERN ERA

Changes came rapidly in the eighties. The current Cherokee SportWagon appeared in 1983. An innovative vehicle, it mixed Jeep durability with comfort and style and made the sport/utility vehicle fashionable. The CJ series came to an end in 1986 with the phasing out of the CJ-7. That year the all-new Wrangler was introduced, which built on the traditional toughness with improved ride, comfort and up-to-date conveniences.

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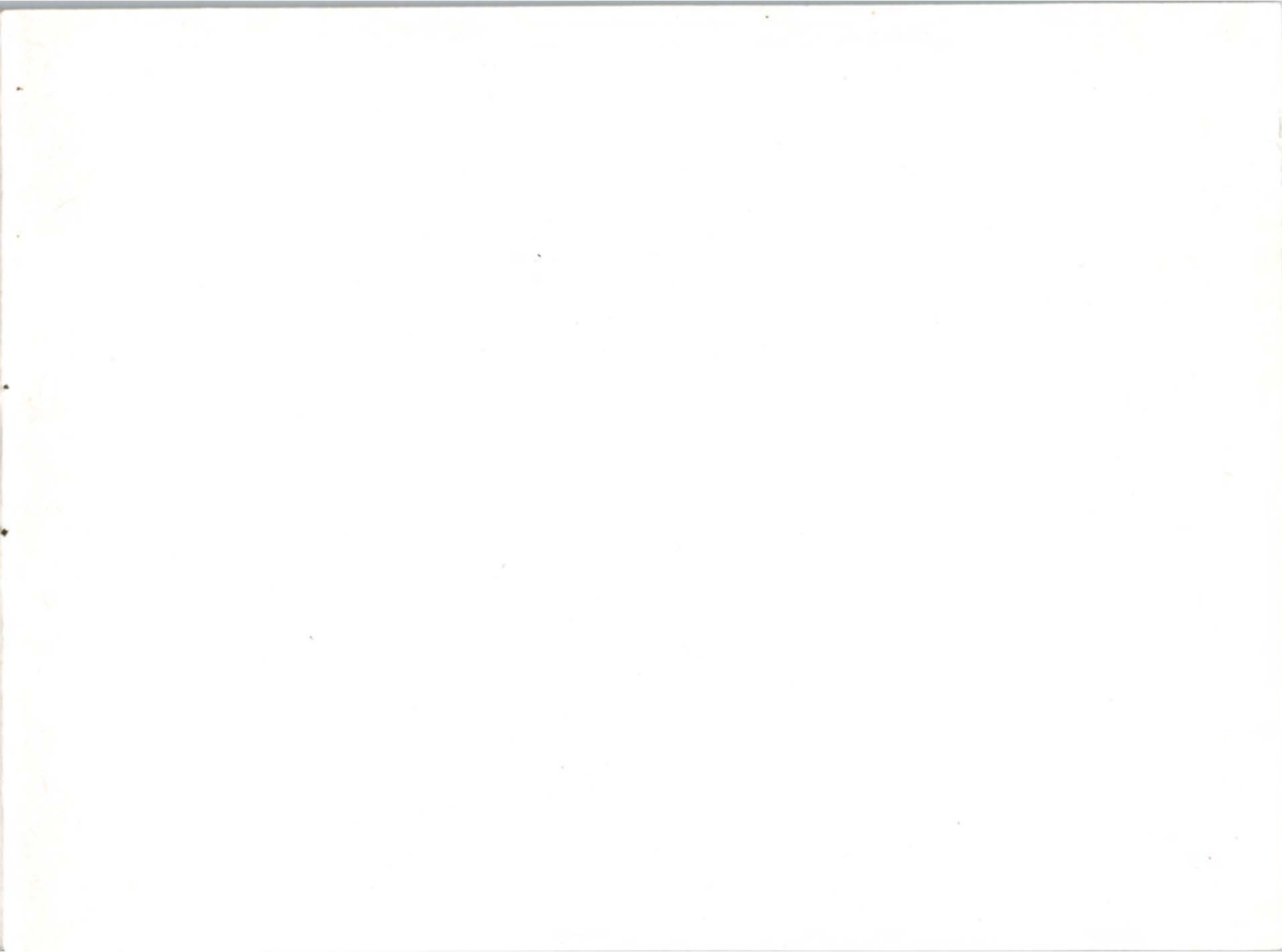
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