

Nintendo
GAME BOY[®]

NINTENDO DMG-NC-USA
WORLD
CUP ^{TM*}

INSTRUCTION BOOKLET

This official seal is your assurance that Nintendo has reviewed this product and that it has met our standards for excellence in workmanship, reliability and entertainment value. Always look for this seal when buying games and accessories to ensure complete compatibility with your Game Boy System.



All Nintendo products are licensed by sale for use only with other authorized products bearing the Official Nintendo Seal of Quality.™

Thank you for selecting the Nintendo World Cup™* Game Pak for your Nintendo® Game Boy® unit.

Please read this instruction booklet thoroughly to ensure maximum enjoyment of your new game. Then save this booklet for future reference.

CONTENTS

1. NINTENDO WORLD CUP PLAY!.....	3
2. CONTROLLER OPERATIONS.....	4
3. GAME SELECTION.....	5
4. PASSWORDS.....	6
5. TEAM AND PLAYER SELECTION.....	7
6. PLANNING YOUR GAME STRATEGY.....	8
7. HOW TO PLAY.....	10

Precautions

- 1) If you play for long periods of time, take a 10 to 15 minute break every hour or so.
- 2) This equipment is precision built. Do not use or store it under conditions of extreme temperature or subject it to rough handling or shock. Do not disassemble the unit.
- 3) Do not touch the connectors. Do not get them wet or dirty. Doing so may damage the Game Pak and/or GAME BOY unit.
- 4) Do not clean with benzene, paint thinner, alcohol or other such solvents.
- 5) Always check the Game Pak edge connector for foreign material before inserting the Game Pak into the GAME BOY unit.
- 6) Store the Game Pak in its protective sleeve when not in use.

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NINTENDO WORLD CUP PLAY!

The Nintendo World Cup competition is the greatest sporting event in the world. National teams from 13 different countries have come together with the hopes of taking home the coveted Nintendo World Cup trophy.

While others may dream of just surviving the qualifying matches, your team has made it to the Nintendo World Cup finals. The competition will be tough, but you've prepared well for these upcoming matches. Can you take on the world's best and come out on top?

Carry the excitement of International soccer wherever you go with Nintendo World Cup. Pass...Shoot...SCORE!!! It's portable world class fun!



CONTROLLER OPERATIONS

SELECT BUTTON The SELECT Button is not used.

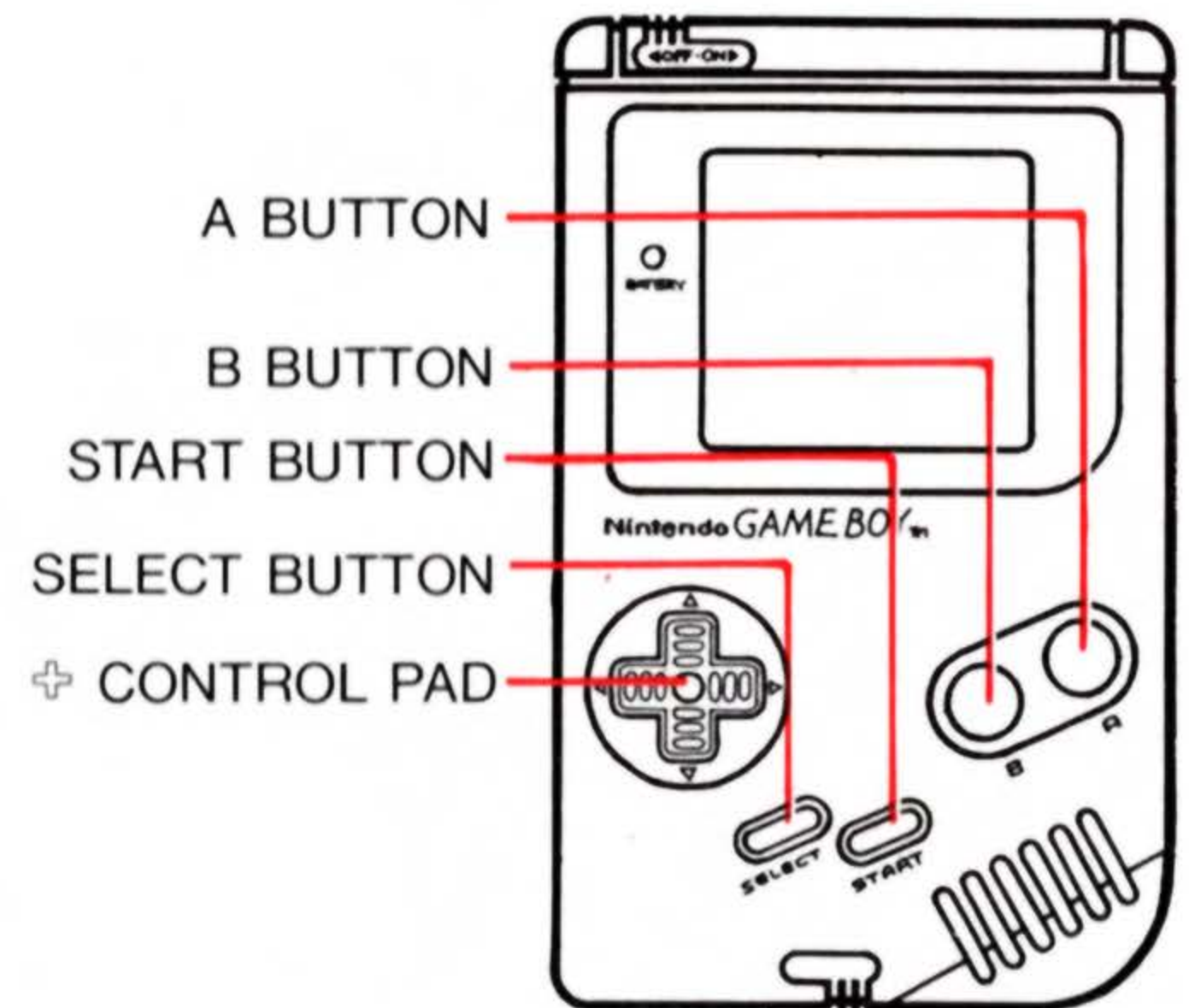
START BUTTON Used to start the game and to pause the game during play.

+CONTROL PAD Used to move players, control the direction of a shot, and to move the cursor on any option screen.

A BUTTON Use the A Button to pass the ball or to ask your teammates to pass you the ball when you are on offense. When you are on defense, you can tackle your opponent or tell your teammates to tackle by pressing the A Button.

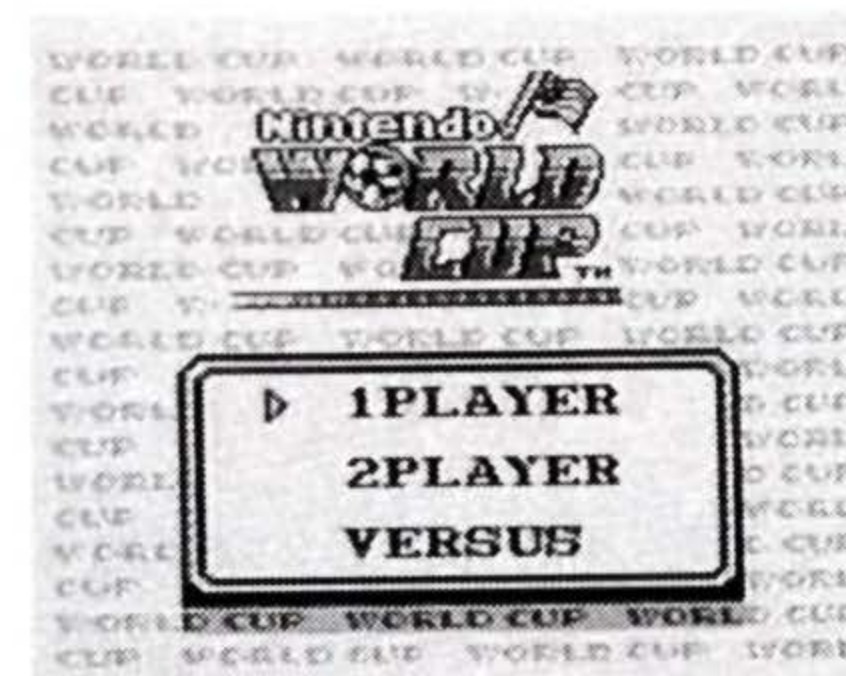
B BUTTON Use the B Button to shoot the ball or to ask your teammates to shoot the ball when you are on offense. When you are on defense, you can slide into your opponent or tell your teammates to slide by pressing the B Button.

SPECIAL SHOTS Each player has a special trick shot. By pressing the A and B Buttons simultaneously or simultaneously with the + Control Pad, you can activate each player's Super Kick!



GAME SELECTION

Once the game selection screen appears, move the cursor to the desired number of players for tournament play or select versus play for a 1P vs. 1P match, then press the START Button.



TOURNAMENT MODE

1P (1 PLAYER VS THE COMPUTER)

Compete against the World's best in the Nintendo World Cup Tournament. If you defeat all 12 teams in the Tournament, the Nintendo World Cup trophy is yours!

2P (2 PLAYERS VS THE COMPUTER)

Team up with a friend and challenge for the Nintendo World Cup trophy!

VERSUS MODE

Versus (1 PLAYER VS 1 PLAYER)

Set up your own dream matches on various playing surfaces from around the world in this exciting match game.

Note: You cannot select either of the 2 player games (2P or the Versus game) unless there is a game pak inserted into each Game Boy unit and the Game Link™ cable is securely connected to both Game Boy units.

PASSWORDS

In the Tournament matches, you will be given a password at the end of every game. Write this number down for future reference.

Once you have a password, you can begin a match starting from the last game you have won. To enter a password, press up or down to select a number, then press left or right to select the numbers position, then press the Start Button.



TEAM AND PLAYER SELECTION

TEAM SELECTION

Each team has its own unique characteristics. Some teams are very fast, some are excellent at defense, while others are good passers. Try to find the team that has the best overall skills, or pick an underdog team and see how far you can go! In the 1P (Player) or 2P Tournament games, you or your teammate will select a country to represent. In the 2P (Player) Versus game, each player will select a country to represent.

PLAYER POSITION

Just like the team selection, each player has his own unique set of characteristics. Since you only control one player and the computer controls the rest of your team, experiment with different players to find the athlete with the best overall skills. To change the players position, move the cursor to "YES" and select with the A Button. Assign a player to all 6 positions using the cursor and A Button. The player with the roman numeral I is the player you control (the Roman numeral II will appear next to the second players name in multiple player games).

Choose Your Team.

U.S.A.	ENGLAND
HOLLAND	SPAIN
JAPAN	BRAZIL
FRANCE	GERMANY
CAMEROON	ARGENTINA
U.S.S.R.	ITALY
MEXICO	

Change Positions?

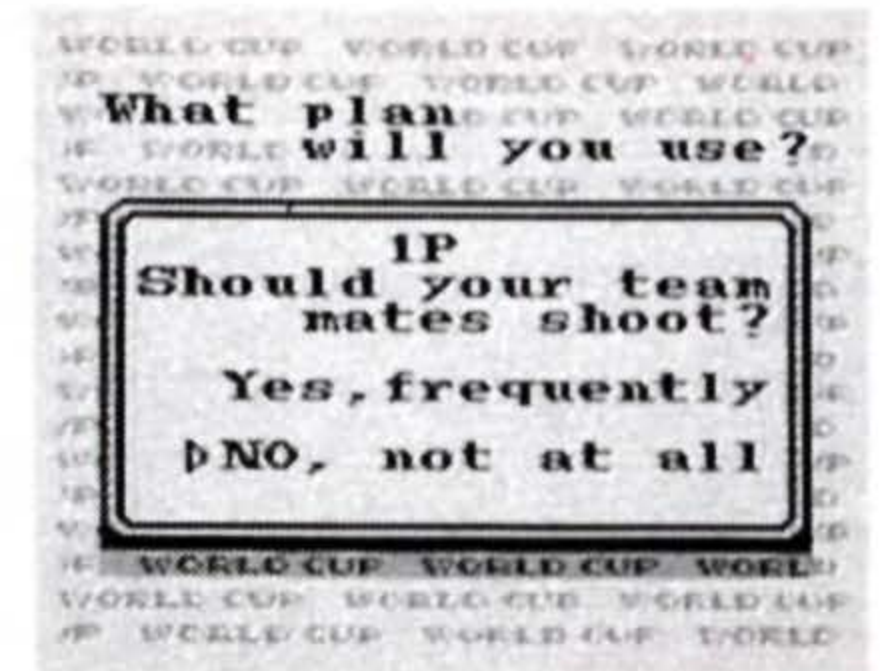
1P		Yes	No
Tony	4	Mark	6
Dayv	2	Don	1
Brian	3	Phil	
Terry	5	Fred	

1	2	5	
3	4	6	

PLANNING YOUR GAME STRATEGY

Planning your strategy is very important to winning each game. In order to make it to the Nintendo World Cup finals, you must learn different techniques and to make adjustments to your opponents game plans.

To plan your offensive strategy, move the cursor to the option you want and select with the A Button. Repeat this step once more to complete your game strategy and to begin play.



YOUR OFFENSIVE STRATEGY?

Do you want your teammates to pass you the ball or do you want them to dribble the ball up the field. If you choose to have them dribble the ball up the field, you can ask them to pass you the ball by pressing the A Button.

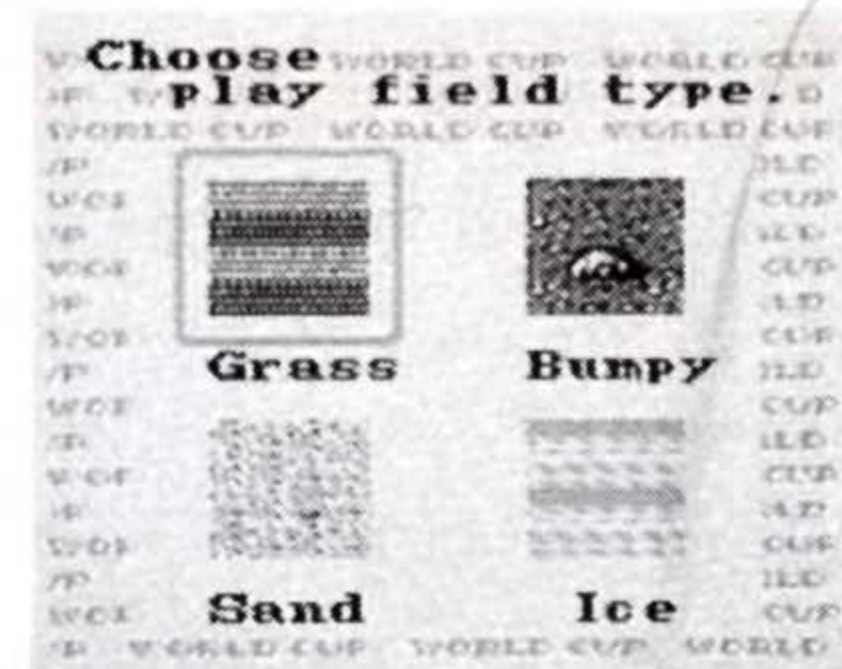
SHOULD YOUR TEAMMATES SHOOT?

Sometimes its helpful to get the little extra scoring punch from your teammates. You decide if they should shoot the ball frequently, only sometimes, or not at all.

Not every team is the same. Plan your strategy carefully for each team and make any necessary adjustments during the halftime. Defeating all the teams and capturing the Nintendo World Cup Trophy will depend on how you prepare for each match!

CHOOSING YOUR PLAYING SURFACE

In the Versus match after each player has selected a team, use the cursor to select the type of playing surface you want to play your match on. Then press the A Button to select that field.



GRASS

Play on the perfectly manicured grass of the world's top stadiums.

BUMPY

Watch out for the rocks on this play field! If you run into a rock, you may have to sit for a few seconds to regain your senses.

SAND

The deep sand of this play field will cause the ball to roll very slowly. Watch out! Your passes will not travel as far once they land.

ICE

On this slippery playing surface, if you get tackled you might slide off the playing field.

HOW TO PLAY

By using the \oplus Control pad in conjunction with the A and B Buttons, you can control the offensive and defensive moves of your player and your teammates.

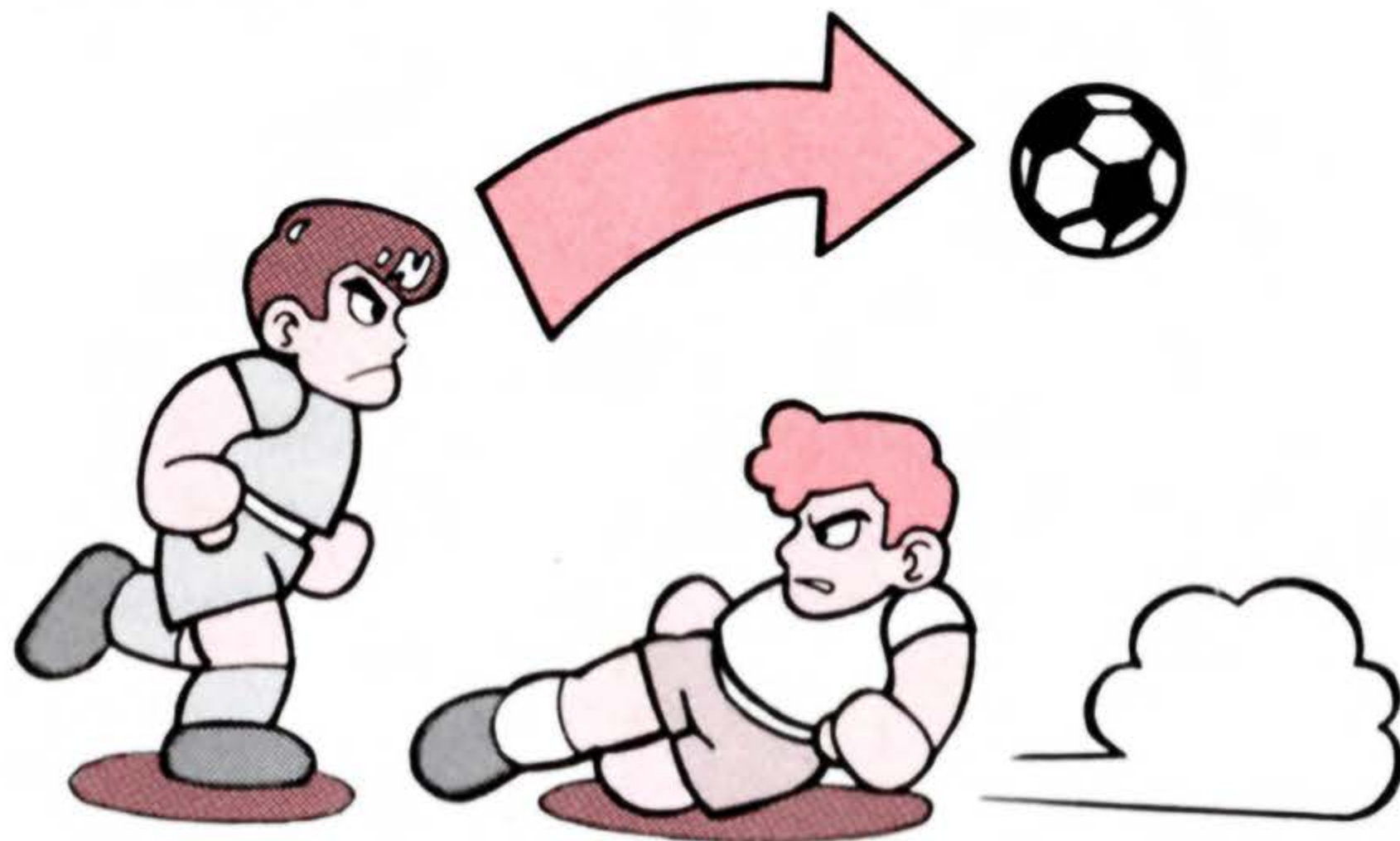
OFFENSE

Dribbling

When you have the ball, you can control your dribble by moving the \oplus Control Pad in any direction.

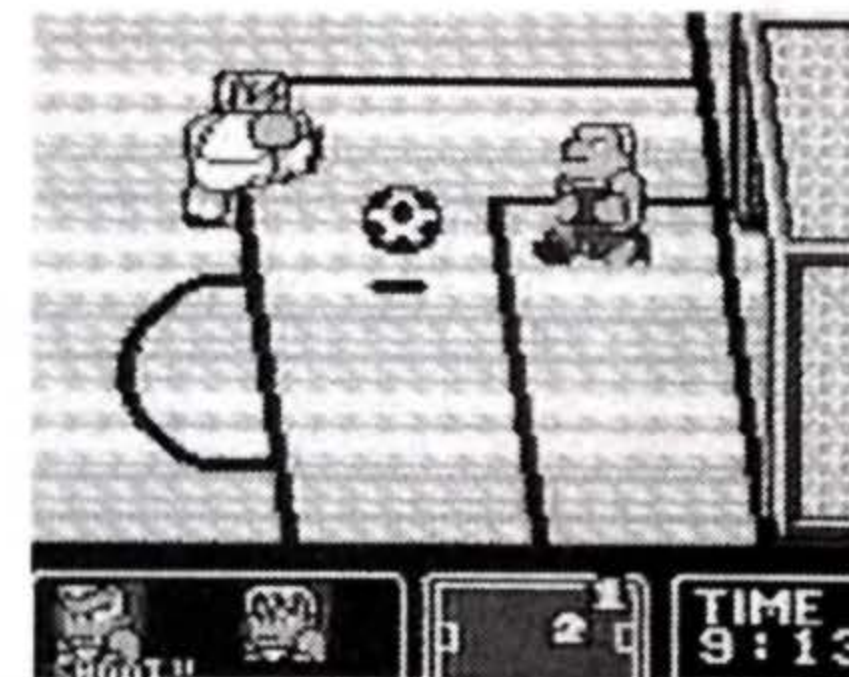
Passing

If you want to pass the ball to a teammate, press the A Button and the computer will automatically pass the ball to your nearest teammate. If a teammate has the ball and you would like them to pass the ball to you, press the A Button.



Shooting

By pressing the B Button and any direction on the + Control Pad simultaneously, you can shoot the ball to that area. You can also ask your teammates to shoot the ball by pressing the B Button.

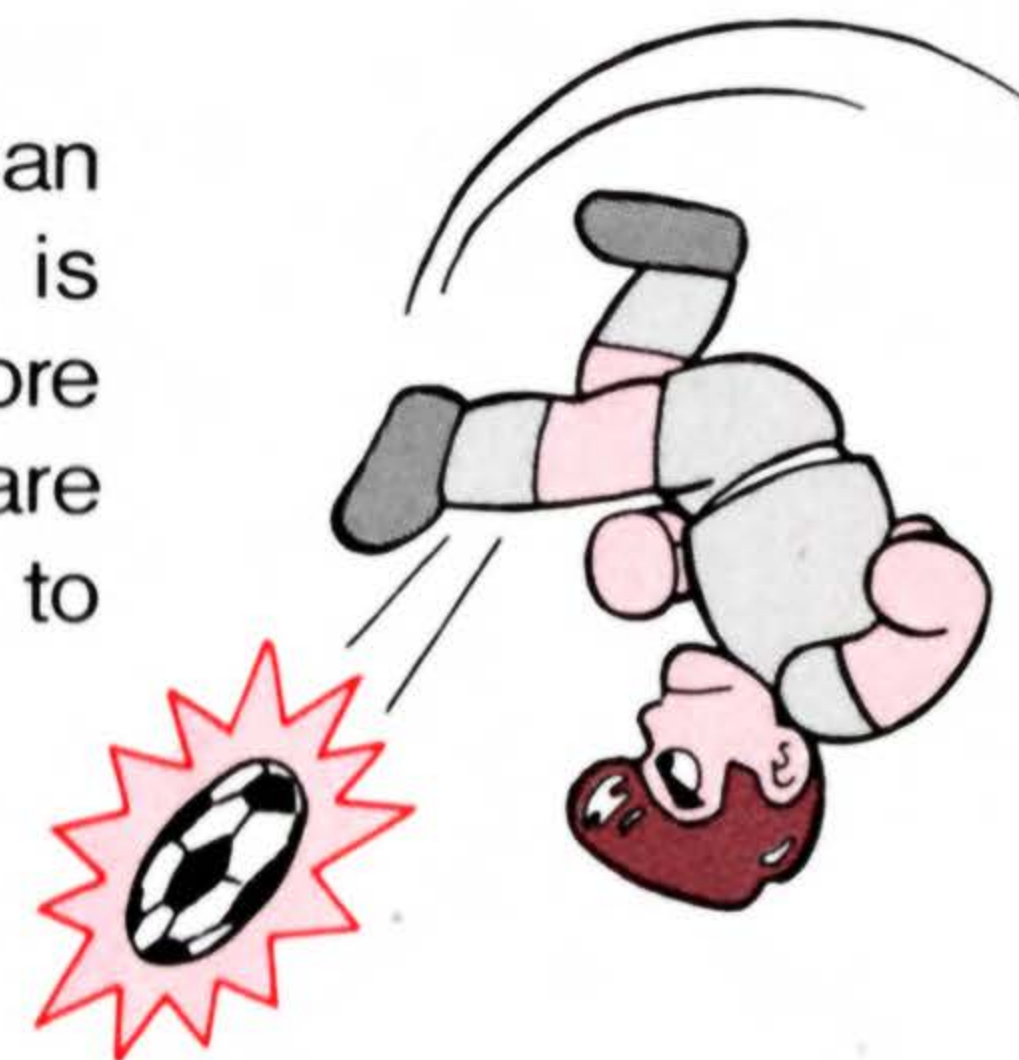


Super Kicks

By pressing the A and B Buttons simultaneously or simultaneously with the + Control Pad, you can activate that player's Super Kick. These are powerful kicks that are very hard to block. Because they are difficult for the players to do, you are limited to five Super Kicks per half.

High Power Kicks

Once you have used all your Super Kicks, you can still have a powerful shot. This High Power Kick is activated by taking a certain number of steps before shooting the ball with the B Button (some players are very strong and don't need to take as many steps to activate the High Power Kick).

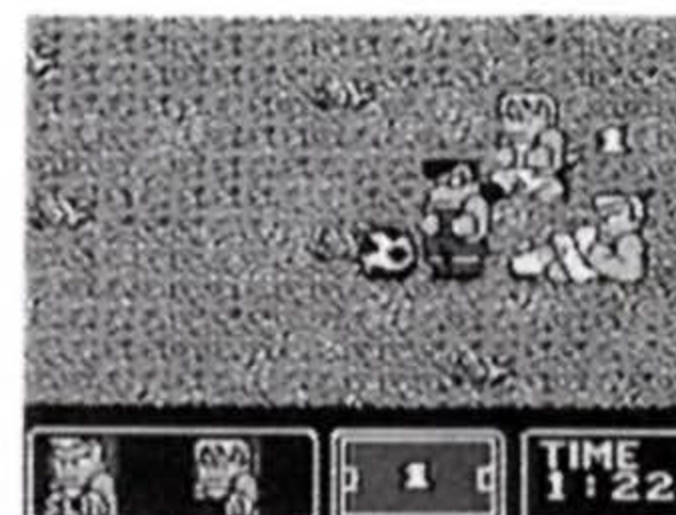
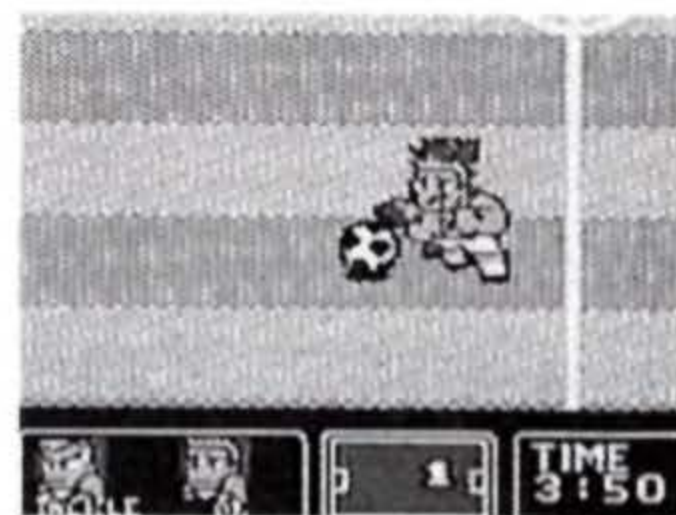


DEFENSE

Tackling & Sliding

If you are near an opponent who has the ball, you can tackle him by pressing the A Button or slide into him by pressing the B Button. If a teammate is closer to ball handler, you can ask them to tackle or slide into the opponent by pressing either the A or B Buttons.

If you are close enough to your opponent when you tackle or slide, you can usually take the ball away from him and temporarily knock him down. If a player is hit often enough or hard enough, they will stay down until a goal is scored or the half ends.

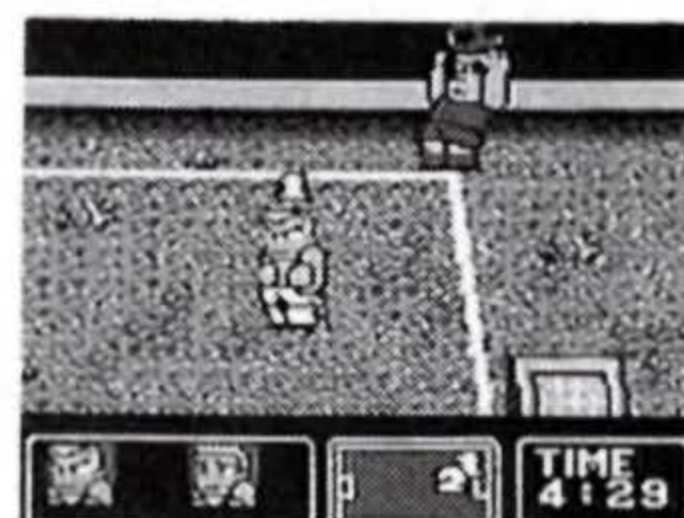


Talk to Your Teammate!

Be sure and check the players communication box at the bottom left corner of the screen. Talk with your teammates, using either the A or B Buttons. They will tell you what their next action will be.

Corner Kicks & Throw-ins

If the ball is kicked out of bounds over the endline or across a sideline, the computer will automatically send a player to get the ball and throw it back into play.



★ ★ ★ PASSWORDS MEMO ★ ★ ★

DATE	LAST GAME	PASSWORD

90-DAY LIMITED WARRANTY

Nintendo of America Inc. ("Nintendo") warrants to the original purchaser that this product shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this warranty occurs during this 90-day warranty period, Nintendo will repair or replace the product or component part, at its option, free of charge.

WARRANTY SERVICE

To receive this warranty service:

1. **DO NOT** return your product to the retailer.
2. Please call Nintendo's **WORLD CLASS SERVICEsm** Center at 1-800-255-3700. Our hours of operation are from 4:00 am to Midnight, Pacific Time Monday through Saturday, and from 8:00 am to 5:00 pm, Pacific Time Sundays (times subject to change). If the Nintendo Service Representative is unable to solve the problem over the telephone, you will be referred to the nearest Nintendo **WORLD CLASS SERVICEsm** location for prompt, professional warranty service.

To satisfy the needs of our customers, Nintendo maintains a nationwide network of **Authorized WORLD CLASS SERVICEsm CENTERS** located in major metropolitan areas* and also offers express factory service. In some instances it may be necessary to ship the complete product, **FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE** to the nearest service location.

This warranty shall not apply if the product has been damaged by negligence, accident, commercial use, unreasonable use, modification, tampering, or by other causes unrelated to defective materials or workmanship. This warranty shall not apply if any product serial numbers have been altered, defaced, or removed.

WARRANTY LIMITATIONS

ANY APPLICABLE IMPLIED WARRANTIES, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE HEREBY LIMITED TO NINETY DAYS FROM THE DATE OF PURCHASE AND ARE SUBJECT TO THE CONDITIONS SET FORTH HEREIN. IN NO EVENT SHALL NINTENDO BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES.

The provisions of this warranty are valid in the United States and Canada only. Some states/provinces do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental damages, so the above limitation may not apply to you. This warranty gives you specific legal rights, and you may have other rights which vary between states/provinces.

REPAIR/SERVICE AFTER EXPIRATION OF WARRANTY

To receive service after the expiration of your warranty:

1. Please call Nintendo's **WORLD CLASS SERVICEsm** Center at 1-800-255-3700. Our hours of operation are from 4:00 am to Midnight, Pacific Time Monday through Saturday, and from 8:00 am to 5:00 pm, Pacific Time Sundays (times subject to change). If the Nintendo Service Representative is unable to solve the problem over the telephone, you will be referred to the nearest Nintendo **WORLD CLASS SERVICEsm** location for prompt, professional repair and replacement components.

To satisfy the needs of our customers, Nintendo maintains a nationwide network of **Authorized WORLD CLASS SERVICEsm CENTERS** located in major metropolitan areas* and also offers express factory service. In some instances it may be necessary to ship the complete product, **FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE** to the nearest service location.

*United States only. In Canada Nintendo provides service through its Canadian Service Center.

Need help with installation,
maintenance or repairs?
Call 1-800-255-3700.



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