


DEADPOOL

**YOUR
GUIDE
TO ME**



 **WARNING** Before playing this game, read the Xbox 360® console, Xbox 360 Kinect® Sensor, and accessory manuals for important safety and health information. www.xbox.com/support.

Important Health Warning: Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. **Immediately stop playing and consult a doctor if you experience any of these symptoms.**

Parents, watch for or ask children about these symptoms— children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

CONTROLS

GO AHEAD...
TOUCH MY BUTTONS.



I DARE YOU!

MAIN MENU

After starting the game and selecting a storage device, there are several options to choose from.

Continue - Start from the last checkpoint reached in the game.

New Game - Select your difficulty and begin a new game.

Settings - Adjust your audio, display, controls settings and reset upgrades.

Challenges - Select an arena challenge mode map to play.

Extras - View character bios.



SAVING THE GAME



At certain points during the game, checkpoints will trigger, saving your progress. Older checkpoints are overwritten by newer ones. When the game is saving, an “Autosave Icon” is displayed at the bottom left of the screen.



PAUSE MENU

When pressing START, several options are available in-game.

Resume Game - Continue your currently paused game session.

Restart From Last Checkpoint - Returns you to the last checkpoint you reached in the current level.

Restart Chapter - Returns you to the beginning of the current level.

Settings - Adjust your audio and controls settings.

Quit Game - Quit the game and return to the Main Menu.

CAN I USE
THIS MENU TO
ORDER TACOS?





HEADS-UP DISPLAY

- 1. Health Bar** - When the player takes damage the health bar will deplete. When very low the screen will become increasingly red. Avoid taking damage for a while and health will begin to regenerate.
- 2. Combo Counter** - Counts the number of consecutive hits in the current combo. Taking damage resets the counter.
- 3. Deadpool Points** - Shows the current amount of Deadpool points you have.
- 4. Ranged Weapon** - Shows the current ranged weapons you have selected.
- 5. Melee Weapon** - Shows the current melee weapons you have selected.
- 6. Momentum Meter** - Shows the current amount of momentum you have stored for each momentum attack you have unlocked.
- 7. Gadgets** - Shows the current amount of gadgets you have selected.

IF ALL ELSE FAILS...

...JUST MASH A BUNCH OF BUTTONS.



CUSTOMER SUPPORT

support.activision.com

Please visit our support site for the most up-to-date information available.

- Custom, personalized support
- Step-by-step Online Warranty Returns
- Get answers and get back in the game

If you cannot find an answer to your issue, please contact us at the phone number below. Please do not contact Customer Support for hints/codes/cheats. All support is handled in English only.

PHONE: (310) 255 2050

For more information, go to:

www.DeadpoolGame.com

www.facebook.com/RealDeadpool

PRO TIP -
POWER CORDS
SHOULD BE
PLUGGED IN!



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