

 XBOX 360.

F 2012

Formula 1™



 CODEMASTERS
RACING



WARNING Before playing this game, read the Xbox 360® console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to www.xbox.com/support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

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VIP PASS

Activate your VIP Pass and race online with F1 2012's multiplayer game modes including:

- **2-player Co-Op Championship**
- **16-player Online Races**

You'll find your unique code on the insert in your game box.

If you don't have a valid code you can purchase the VIP Pass from Xbox LIVE Marketplace.

WELCOME TO F1 2012

Welcome to the world of FORMULA ONE™ racing!

Discover what it would be like to drive some of the world's greatest racing cars as you race wheel to wheel on all of the circuits from the 2012 FIA FORMULA ONE WORLD CHAMPIONSHIP™ calendar.

Start out as a rookie driver and build your own career. Begin at the bottom and work your way up through the teams or stick with your favourite team and help them achieve glory in the FIA FORMULA ONE CONSTRUCTORS' WORLD CHAMPIONSHIP.

STARTING OUT

AUTOSAVE

If your Xbox 360 has a Xbox 360 Hard Drive or Xbox 360 Memory Unit connected, F1 2012 will automatically save your game at specific points. You can disable the Autosave feature by entering the **My F1™** menu and editing your Profile Settings.

MENU NAVIGATION

Use the left stick to navigate through menus. Press **A** to confirm a selection or **B** to cancel/back up. Tool tips are also provided to help you navigate through each screen.

GOLDEN QUESTIONS

Upon pressing the START button for the very first time you will be asked a series of questions. These allow the creation of your Profile and set up an initial difficulty level for you.

You can edit your Profile at any time by accessing the **My F1** menu.

DRIVING ASSISTS

You can change your Driving Assists by selecting the Difficulty Level menu from the Race Settings screen prior to entering a session. Alternatively, Driving Assists can be modified from the in-race Pause menu.



RACENET.CODEMASTERS.COM

RaceNet™ brings the Codemasters® Racing universe together. Sign-up via the RaceNet website to track your progression in F1 2012, access community events, gameplay tips and stats.

CONTROLS

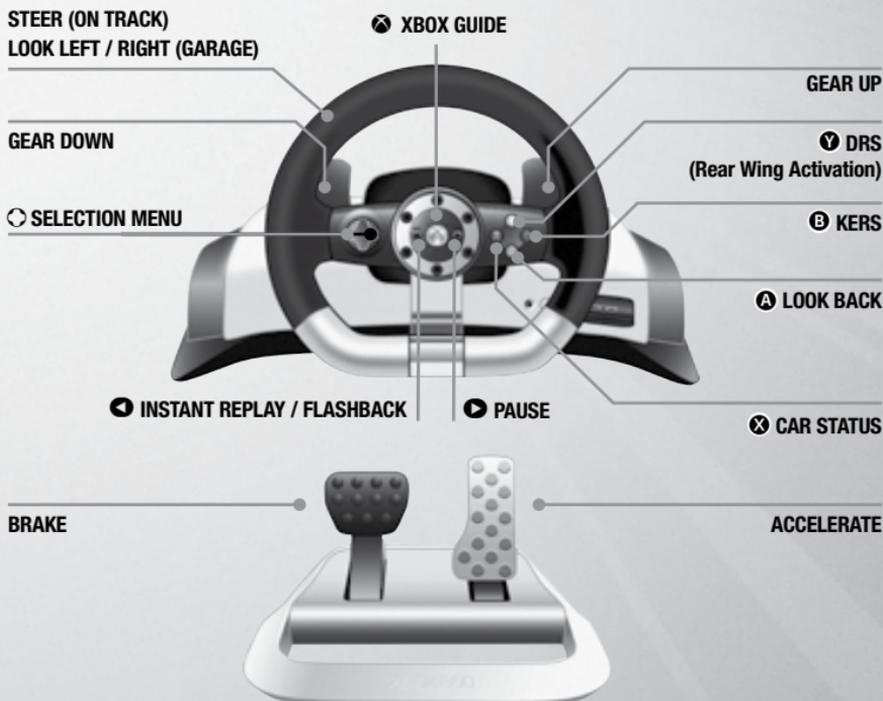
XBOX 360 CONTROLLER

The default controller configurations for F1 2012 are detailed below; these can be changed from within the **My F1** Options menu or the on track Pause menu.



XBOX 360 WIRELESS RACING WHEEL

F1 2012 also supports the use of the Xbox 360 Wireless Racing Wheel.



REPLAYS & FLASHBACKS

REPLAYS

You can view an Instant Replay at any time by selecting the option from the in-game Pause menu. You can also view a Replay of your race once it has ended.

FLASHBACKS

If you make a mistake on track there's no need to restart your race, you can use a Flashback if you have one available. Just hit the **⏮** BACK button and enter an Instant Replay to rewind your race to a point before things went awry and press **X** to Flashback.

You have a limited number of Flashbacks so use them wisely!

THE ON-TRACK GAME SCREEN

The game screen provides a wealth of useful information about your car and the current race situation. Please note that some screen elements require a player input or event to occur before they will be displayed.



- | | |
|--|---|
| 1 Position & Positional Information | 6 Opponent Driver Indicator |
| 2 Fuel, Tyre & Brake Bias Selection | 7 Opponent Proximity Arrow |
| 3 Track Map | 8 Lap & Lap Time Information |
| 4 Flags and Messages | 9 Car Status Information |
| 5 Wrong Way Indicator | 10 Rev Counter, Speed, Gears, Fuel, KERS & DRS |

GAME MODES

CAREER MODES

Career Modes allow you to live out the dream of becoming a FORMULA ONE driver.

YOUNG DRIVER TEST

Learn how to drive a FORMULA ONE car and earn yourself a drive with a FORMULA ONE team, or simply hone your racing skills in a non-pressure environment.

SEASON CHALLENGE

Attempt to win the FIA FORMULA ONE DRIVERS' WORLD CHAMPIONSHIP over a series of ten, five lap races in pre-set weather conditions. Choose your team and progress up the grid by defeating your Rivals over a series of 3 races in order to gain their spot.

CAREER

The ultimate challenge; Career lets you compete in the full 20 race FIA FORMULA ONE WORLD CHAMPIONSHIP across a total of 5 seasons. Attempt to win the FIA FORMULA ONE DRIVERS' WORLD CHAMPIONSHIP and the FIA FORMULA ONE CONSTRUCTORS' WORLD CHAMPIONSHIP for your team. Beat your team mate and exceed your objectives to impress your boss and help the team develop new parts for your car, or to earn a contract with a rival team and progress up the grid. Customise the length of your experience with full Practice & Qualifying sessions available, or simply opt for One Shot Qualifying and proceed quickly to the race.

QUICK RACE

Choose your favourite team and compete against all of the drivers from the 2012 FIA FORMULA ONE DRIVERS' WORLD CHAMPIONSHIP in an intense one off race.

PROVING GROUNDS

Proving Grounds allows you to compare your driving skills and lap times with other F1 2012 players from around the world.

TIME TRIAL

Race against your friend's ghost cars or select ones created by the best players in the world. Use Time Trial as a baseline to beat your own personal lap times and help you build consistency on a particular track.

TIME ATTACK

Test your skills in a variety of scenarios. Each scenario will provide you with a particular track and car where you will be asked to beat three different ghost cars to earn a medal. Each scenario provides its own set of challenges, such as weather or tyre type.

CHAMPIONS MODE

A scenario based challenge mode pitting you against F1 2012's six FIA FORMULA ONE DRIVERS' WORLD CHAMPIONS. Take on each Champion in unique scenarios where weather, fuel and tyres all play a part before culminating in a seven driver head-to-head. Take a victory and you will be awarded with a medal to add to your collection.

MULTIPLAYER

Play with your friends and other FORMULA ONE fans locally or online. F1 2012 is separated into three distinct menu options.

XBOX LIVE

Xbox LIVE provides access to all online gaming modes.

SPLIT SCREEN

Split Screen allows you to play locally with a friend on a single console.

SYSTEM LINK

Race multiple players over a local area network connection.

QUICK MODES

Quick Modes allow you to enter a game without having to configure any settings beforehand. Whilst in Quick Mode, all cars are of equal performance and team allocation is random.

SPRINT

A single race with a 3 lap duration, running in dry weather and utilising a randomised starting grid.

ENDURANCE

A single race with a 25% race distance, dynamic weather and a randomised starting grid; this race will include at least one pit stop.

ONLINE GRAND PRIX™

Online GRAND PRIX is a single race of 7 laps, utilising dynamic weather. The starting grid is determined by a 15 minute qualification session. The player must pit at least once during the race.

CUSTOM RACE

Custom Race allows you to create your own online game with its own settings such as race location and length. You can also search for specific parameters online to find a game already in progress.

CO-OP CHAMPIONSHIP

Co-Op Championship allows you and a friend to compete in a season long Championship as team mates. Performances count in Co-Op Championship, not only will you gain more Championship points but you could also become the teams' number 1 driver and gain access to R&D components before your team mate.

SPLIT SCREEN

Select your favourite team or driver and race against a friend on a single console at the circuit of your choice.

CREDITS

To view the full licensing credits for F1 2012 please visit:

www.codemasters.com/f12012credits

CONNECT TO XBOX LIVE

XBOX LIVE

Xbox LIVE® is your connection to more games, more entertainment, more fun.

Go to www.xbox.com/live to learn more.

CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the games content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.

CUSTOMER SUPPORT

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