

AMERICA'S FAVORITE QUIZ SHOW®

	AMERICAN HISTORY	POP MUSIC	SPORTS	BEFORE & AFTER	TELEV
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ONY

WARNING Before playing this game, read the Xbox 360[®] console, Xbox 360 Kinect[®] Sensor, and accessory manuals for important safety and health information.www.xbox.com/support.

Important Health Warning: Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. **Immediately stop playing and consult a doctor if you experience any of these symptoms.** Parents, watch for or ask children about these symptoms— children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.

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XBOX LIVE

Xbox LIVE® is your connection to more games, more entertainment, more fun. Go to www.xbox.com/live to learn more.

CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familysettings

INTRODUCTION

IT'S TIME FOR "AMERICA'S FAVORITE QUIZ SHOW" "...JEOPARDY!

Do you have what it takes to become the next JEOPARDY! Champion? Put your knowledge to the test and provide the correct responses to clues presented in an array of categories in JEOPARDY!, Double JEOPARDY! and Final JEOPARDY! Interact with Host Alex Trebek as you compete to build up the highest winning total.

Respond to Clue Crew questions presented by Clue Crew Members Kelly Miyahara, Jimmy McGuire, and Sarah Whitcomb Foss. Wager on a Daily Double to pull ahead of the competition. Risk it all in Final JEOPARDY! to secure your spot as a JEOPARDY! Champion. This...is...JEOPARDY!

SETUP

1. Insert the JEOPARDY! Game Disc into the disc slot of the Xbox 360 console and select the JEOPARDY! game from the Xbox 360 Dashboard.

2. The front end introductory sequence will play and advance you to the main menu to begin gameplay.

3. Follow the prompts to select or create an Xbox 360 Gamer Profile.

4. Follow the prompts to either create save data or continue without saving.



STARTING A GAME

Upon selecting "PLAY" from the main menu, you will enter a game lobby and Player 1's currently selected contestant will appear. At any point in the lobby, a second and third player can join the game by pressing START. They are prompted to select an Xbox LIVE Gamer Profile or Guest Profile and then a pre-made contestant is provided to them. From the lobby, you will have access to the following options:

START

This will start the game with the chosen number of players and settings.

Xbox LIVE

This will allow you to start or join an online game. Selecting this will give you the following options:

- Host Private Game: Host a game that only people you invite can join.
- Host Public Game: Host a game that anyone can join.
- Join Public Game: Joins a public game lobby.

STAGE SELECT

Allows you to select a location from those available. The Classic stage is the only one currently available.

TYPING / LETTER ENTRY

When you ring in with the difficulty set to Medium or Hard, you must enter your response using the virtual keyboard at the bottom of the screen. Letters are entered by using the Directional Pad to choose a letter and pressing the A Button to confirm. If you make a mistake, press the B Button to delete the letter you just entered. In both Medium and Hard difficulty, as you type, an auto-complete list is shown next to the clue after entering the first 3 letters of your response. You may then select one of the auto-complete entries using UP and DOWN on the Directional Pad and pressing the A Button or you may type out your complete response, but it must match an auto-complete response. The Y Button is used to enter a space. Pressing X confirms your response. NOTE: If your response is less than 3 letters is no auto-complete list, and you must confirm your complete response manually using the X button.

JEOPARDY! RULES

SET UP: In a single-player game, the player always occupies the leftmost podium. Two-player games use the left and center podiums. In three-player games, all three podiums are used by the players. In two-player and three-player games, the players are assigned to the podiums from left to right in order of their highest previous score. If there is no previous high score to draw upon, that player's previous high score is effectively considered \$0, putting them in the middle podium in a two-player game and in the rightmost podium in a three-player game. The game always begins with the player at the left podium choosing the first category and dollar amount.

CLUES: The clues are presented as an answer to a question. The player must provide the correct "response" (the question), for example, "Who is Martha Washington?" The time the player is allowed to respond to a clue depends on the difficulty level selected in the Difficulty Selection menu.

CLUE BOARD: The clues are arranged on the board in vertical categories. There are 6 categories and 5 clues per category. Each clue has an associated value which span from \$200 - \$1,000 in increments of \$200 for JEOPARDY! and \$400 - \$2,000 in increments of \$400 for Double JEOPARDY!

OBJECTIVE: The object of the game is to provide the correct responses to the provided clues and have the highest dollar amount among all contestants at the end of Final JEOPARDY! The person with the most money at the end of the game is declared the champion. Note that it is possible for the game to end in a tie.

PLAYER TURN: The leftmost player chooses the first clue. After that, the player who responds to the previous clue correctly gets to choose the next clue. If no one responds correctly, the previous contestant selects another clue. Alex reads the chosen clue and players have a certain amount of time to ring in. Each player can choose to either ring in or not. The first player to ring in has a certain amount of time to respond to the clue depending on the Difficulty Settings, which include Easy, Medium and Hard. The clue response countdown timer is 20 seconds in Easy mode which is multiple choice. In Medium mode, it is 45 Seconds. In Hard mode, it is 30 seconds. Both Medium and Hard modes are fill-in-the-blank. In Easy difficulty, use the directional pad to select your response from the multiple choices listed. In addition, the Al players' response time is increasingly quicker in Medium and Hard modes, and the percentage of correct responses increases.

If the player guesses incorrectly, the remaining players have the opportunity to ring in and respond. A correct response results in the clue's monetary value being added to the contestant's total. A wrong response deducts the amount from the total. The total can go below zero into the negative range. Please note when responding to any clue throughout the game, you will not need to include the prefix "What is", "Who is", "What are", etc. Also, the usage of articles "The", "An" and "A" are not used when typing in a response on Medium or Hard difficulty.

DAILY DOUBLES: Daily Doubles are randomly assigned in the game board. One Daily Double appears in the JEOPARDY! round and two in Double JEOPARDY! When the contestant selects a clue that is a Daily Double, only that player is allowed to respond. The player wagers a certain dollar amount, anything from \$5 up to their current score. If they have a negative score or their score is less than the highest-value clue in the current round, the contestant may wager up to \$1,000 for JEOPARDY! and \$2,000 for Double JEOPARDY! If they respond to the clue correctly, the amount is added to their score. If they respond incorrectly, the amount is deducted from their total.

ROUNDS: The game starts with the JEOPARDY! round. The second round, Double JEOPARDY!, doubles the dollar amounts on the board and the number of Daily Doubles. Only players with more than \$0 at the end of the Double JEOPARDY! round may advance onto Final JEOPARDY! If no players have more than \$0, the game ends immediately and no one wins.

FINAL JEOPARDY!: In Final JEOPARDY!, the contestants are given one final category. After wagering from \$0 up to their current score, the contestants see the clue, enter their responses and press A to lock in the response. The contestants' responses and wagers are revealed from lowest current score to highest, and the winner is declared.

MINIGAMES

Enabled from the main menu before starting a JEOPARDY! episode, the minigames are broken up into three modes: Correct Order, Point It Out, and Final JEOPARDY! Stumpers.

CORRECT ORDER: Contestants are presented with a specific topic along with four answers that must be arranged in the correct order that fall in line with the required solution (Ex: Largest to Smallest, East to West, etc.). All four answers appear on the screen at the same time. Contestants use the Directional Pad and press in the corresponding direction sequentially for the appropriate order of all four answers. Press the B Button to undo your last entry, should you decide to change your response. Once answers for all four directions on the Directional Pad are entered, then your time is recorded. Answers are revealed when the time expires. The contestant with the most correct responses wins. In the event of a tie, the contestant that responded in the quickest time wins.

POINT IT OUT: Contestants are presented with a clue and three images by the Clue Crew, one of the images is the correct response to the clue. Once the clue is read, the first player to ring in gets a chance to point to the correct image. If they select the correct image, then they win the minigame! If they select the incorrect response, then the other two players will have a chance to ring in and select the correct image.

FINAL JEOPARDY! STUMPERS: Contestants are presented with a Final JEOPARDY! clue from the actual show that none of the contestants were able to answer. Can you best the contestants and come up with the correct response? The clue is presented, and replied to, in the same way as any other JEOPARDY! clue.