



# TRAIS FURILERS



AWARNING Before playing this game, read the Xbox 360 Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support.

Important Health Warning About Playing Video Games

#### Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

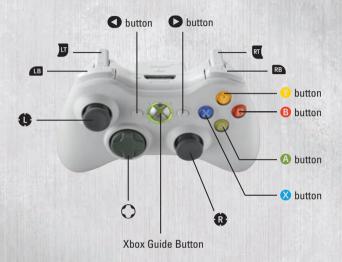
If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

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#### CONTROLS

#### Xbox 360<sup>™</sup> Controls



#### **Family Settings**

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

#### STORY

Long ago, on the distant planet Cybertron, a race of autonomous robotic life forms waged civil war without end. Two factions rose and fought for an artifact of unspeakable power, which gave life to their race: the AllSpark.

The AUTOBOTS, sworn to protect the AllSpark, battled heroically against the treacherous DECEPTICONS, who desired the AllSpark's power only for evil. Their war raged on, and in a final act of self-sacrifice the AUTOBOTS jettisoned the AllSpark into the depths of space, where it would remain hidden for countless years on a remote planet called Earth.

Now, the forces of good and evil gather again to continue their battle for the AllSpark, and the war that began on Cybertron will be finished on Earth.

Their war. Our world. Your Choice.

#### STANDARD CONTROLS

#### **ROBOT FORM / VEHICLE FORM**

<b>V</b> button	Convert to Vehicle/Robot Form
<b>⊗</b> button	Melee / Brake / Reverse
A button	Jump / Accelerate
<b>B</b> button	Pick Up
0	Movement / Steer
0	Rotate Camera
RT	Light Weapon
U	Block / Nitro
RB	Heavy Weapon
Œ	Target Lock On / Handbrake
<b>Q</b>	Rear View
0	Pause
0	Information Screen

#### **ADVANCED CONTROLS**

### **BLACKOUT** (Robot Form / Helicopter Form)

<b>Y</b> button	Convert to Vehicle / Robot Form
<b>&amp;</b> button	Melee
A button	Jump / Nitro
<b>B</b> button	Pick Up
0	Movement / Steer
0	Climb / Dive / Rotate Camera
RT	Light Weapon
U	Block
RB	Heavy Weapon
(B	Target Lock On
0	Pause
0	Information Screen

# STARSCREAM & MEGATRON (Robot Form / Jet Form)

<b>b</b> utton	Convert to Vehicle / Robot Form
<b>&amp;</b> button	Melee
<b>A</b> button	Jump / Nitro
<b>B</b> button	Pick Up
0	Movement / Steer
8	Climb / Dive / Rotate Camera
RI	Light Weapon
D	Block
RB	Heavy Weapon
B	Target Lock On
0	Pause
0	Information Screen

#### SCORPONOK

<b>₩</b> button	Dive Underground
<b>⊗</b> button	Melee
8	Movement
8	Rotate Camera
RT	Light Weapon
RB	Heavy Weapon
LB LB	Target Lock On
0	Pause
0	Information Screen

#### HUD



**Life-force Meter** — Displays your remaining life-force. When the meter is completely depleted you will be defeated.

**Weapon Energy** — Your weapons have unlimited energy, however, after prolonged firing, they will need time to cool off. When the Weapon Energy bars are depleted, you will need to wait for them to recharge. When in Vehicle mode, your nitro will also be shown here, if available.

Targeting Reticule — This shows where your shots will be aimed. When locked onto an enemy, this will also show the enemies' remaining health.

Radar — This shows your current location. Mission objectives and challenge markers will be shown here.

#### SAVING AND LOADING

To save a game you'll need at least 128 KB of free space available.

#### GAMEPLAY TIPS AND STRATEGY

**Roll** — Double-tap the **left control stick** in a direction to roll and get out of trouble quickly in combat.

Ground Attack — Press the button after jumping to perform a powerful ground smash that will knock back nearby enemies, useful when you need to attack a group.

Changing Forms — Different situations call for different tactics. Sometimes it is best to be in Robot mode and sometimes your Vehicle mode will give better results. Try switching regularly between the two when in tricky situations.

**Regaining Life-force** — Picking up life-force sparks will allow you to stay in the game longer. Try defeating enemies and smashing buildings to find more health pickups.

Climb Buildings — Press the button to jump and grab onto the side of a building, and use to climb on the building. Climb to the top to vault onto the roof and gain a height advantage over your enemies.

Melee Weapons — Some objects in the game can be used as a melee weapon when picked up. Press the 

◆ button to swing an object. Experiment with different objects in the game world as some may have unexpected results!

**Challenge Yourself** — Around the game world you will find various challenge markers. Start collecting to open up new challenges, such as timed races or survival tests. Are you up to the challenge?

**Blocking** — Blocking can help prevent damage when under heavy attack. Pull the to block enemies' attacks. Beware though, some enemies will also block your attacks. Try different attacks to see if you can break through their defense.

**Skills** — Performing certain actions in game such as long slides or jumps will start a Skill Tracker Chain. If you manage to light up all the TRANSFORMERS Symbols in the Skill Tracker then you will unlock new and exciting extras. Experiment by trying different things and try to unlock all the skills in each level.

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